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The Chip Probe.
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Single IC Millivoltmeter.* CBSELECTIVECALLER63
Come On!
FEATURES
* LIGHT AND POWERFROM DC SUPPLIES ..... 10
Back up your batteries!
FAMOUSNAMES
20
20
Charles Wheatstone.
RADIO RULES ..... 47
Introducing AM receivers.
- THE ELECTRONICREVOLUTION ..... 52
Wireless at War. BOOK REVIEWS ..... 68
Our literary tasters sample a selection of titles.
SPECIALS
* CUMULATIVEINDEX, 1978-1982. ..... 35
Four years of Hobby Electronics comprehensively compiled * 1983 READER SURVEY ..... 37
Helping to plan the year ahead.
REGULARS
Monitor ..... 6
ERRATA ..... 6
Points of View
33
Order Form ..... 3
Buylines
45
45
PCB Service
59
59
LONDON HOME COMPUTER SHOW ..... 67
HE Bookshelf ..... 71
PCB Printout ..... 72
Classified Advertisements ..... 73

Clever Dick is on holiday lagain) but he insists that he will return next month.
Components For Computing Part 2, dealing with Random Access Memory chips, will appear in the February 1983 issue.


## CUMULATIVE NDEX 1978-1982 <br> Editor: Ron Keeley

Editorial Assistant: Helen Armstrong Advertisement Manager: Gary Price Assistant Advert. Manager: Jolyn Nice Managing Editor: Ron Harris BSc Managing Director: T.J. Connell

## electrowne <br> ELECTRONIC IGNITION KIIS OR READY BUILT

# IS YOUR CAR AS GOOD AS IT COULD BE? 

- Is it EASY TO START in the cold and the damp? Total Energy Discharge will give the most powerful spark and maintain full output even with a near flat battery.
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$\star$ is the PERFORMANCE SMOOTH. The more powerful spark of Total Energy Discharge eliminates the 'near misfires'whilst an electronic filter smooths out the effects of contact bounce etc.
* Do the PLUGS and POINTS always need changing to bring the engine back to its best. Total Energy Discharge eliminates contact arcing and erosion by removing the heavy electrical load. The timing stays "spot on" and the contact condition doesn't affect the performance either. Larger plug gaps can be used, even wet or badly fouled plugs can be fired with this system.
Most NEW' CARS already have ELECTRONIC IGNITION. Update YOUR CAR with the most powerful system on the market - $31 / 2$ times more spark power than inductive systems $31 / 2$ times the spark power of ordinary capacitive systems, 3 times the spark duration.

Total Energy Discharge also features: EASY FITTING, STANDARD/ELECTRONIC CHANGEOVER SWITCH, LED STATIC TIMING LIGHT, LOW RADIO INTERFERENCE, CORRECT SPARK POLARITY and DESIGNED IN RELIABILITY.

* IN KIT FORM it provides a top performance system at less than half the price of competing ready built units. The kit includes: pre-drilled fibreglass PCB, pre-wound and varnished ferrite transformer, high quality $2 \mu \mathrm{~F}$ discharge capacitor, case, easy to follow instructions, solder and everything needed to build and fit to your car. All you need is a soldering iron and a few basic tools.
FITS ALL NEGATIVE EARTH VEHICLES
6 or 12 volt, with or without ballast.
OPERATES ALL VOLTAGE IMPULSE TACHOMETERS:
(Older current impulse types need an adaptor).

| STANDARD CAR KIT | £15.90 |  |
| :---: | :---: | :---: |
| Assembled and Tested | £26.70 | P.\&P. £1 (U.K. |
| TWIN OUTPUT KIT | £24.55 | $\begin{gathered} \text { Prices } \\ \text { incluse } \\ \text { VAT } \end{gathered}$ |
| For Motor Cycles and Cars with twin ignition systems |  |  |
| Assembled and Tested | £36.45 |  |

The basic function of a spark ignition system is often lost among claims for longer "burn times" and other marketing fantasies. It is only necessary to consider that, even in a small engine, the burning fuel releases over 5000 times the energy of the spark, to realise that the spark is only a trigger for the combustion. Once the fuel is ignited the spark is insignificant and has no effect on the rate of combustion. The essential function of the spark is to start that combustion as quickly as possible and that requires a high power spark.
The traditional capacitive discharge system has this high power spark but, due to it's very short spark duration and consequential low spark energy, is incompatible with the weak air/fuel mixtures used in modern cars. Because of this most manufacturers have abandoned capacitive discharge in favour of the cheaper inductive system with it's low power but very long duration spark which guarantees that sooner or later the fuel will ignite. However, a spark lasting $2000 \mu \mathrm{~S}$ at 2000 rev/min. spans 24 degrees and 'later' could mean the actual fuel ignition point is retarded by this amount.
The solution is a very high power, medium duration, spark generated by the TOTAL ENERGY DISCHARGE system. This gives ignition of the weakest mixtures with the minimum of timing delay and variation for a smooth efficient engine.
t SUPER POWER DISCHARGE CIRCUIT A brand new technique prevents energy being reflected back to the storage capacitor, giving $31 / 2$ times the spark energy and 3 times the spark duration of ordinary C.D. systems, generating a spark powerful enough to cause rapid ignition of even the weakest fuel mixtures without the ignition delay associated with lower power 'long burn' inductive systems.
\& HIGH EFFICIENCY INVERTER A high power, regulated inverter provides a 370 volt energy source - powerful enough to store twice the energy of other designs and regulated to provide sufficient output even with a battery down to 4 volts.
$\star$ PRECISION SPARK TIMING CIRCUIT This circuit removes all unwanted signals caused by contact volt drop, contact shuffle, contact bounce, and external transients which, in many designs, can cause timing errors or damaging un-timed sparks. Only at the correct and precise contact opening is a spark produced. Contact wear is almost eliminated by reducing the contact breaker current to a low level - just sufficient to keep the contacts clean

| TYPICAL SPECIFICATION | Total <br> Energy <br> Discharge | Ordinary <br> Capacitive <br> Discharge |
| :--- | :---: | :---: |
| SPARK POWER (Peak) | 140 W | 90 W |
| SPARK ENERGY | 36 mJ | 10 mJ |
| STORED ENERGY | 135 mJ | 65 mJ |
| SPARK DURATION <br> OUTPUT VOLTAGE (Load 50pF. <br> equivalent to clean plugs) <br> OUTPUT VOLTAGE (Load 50pF | $500 \mu \mathrm{~S}$ | $160 \mu \mathrm{~S}$ |
| +500k, equivalent to dirty plugs) | 38 kV | 26 kV |
| VOLTAGE RISE TIME TO 20kV <br> (Load 50pF) | 26 kV | 17 kV |

TOTAL ENERGY DISCHARGE should not be confused with low power inductive systems or hybrid so called reactive systems.


## Making the Pulse

As an alternative to buying a digital pulse generator - build your own! Global Specialities Corporation, who already manufacture a popular pulser, are now doing it in kit form. Called, simply, DPK -1 , the kit costs $\mathbf{£ 5 . 7 5}$ plus VAT and comes complete with all parts, instruction and operating manual.

This pulser can deliver single pulses or a train of pulses at 100 per second, indicating with a LED when the pulse is delivered. A voltage monitoring circuit ensures that a pulse of the right polarity and level is delivered.

You can order, or obtain further information, from Global Specialities Corporation, Shire Hill Industrial Estate, Saffron Walden, Essex CB1 1 3AQ. Tel. 079921682

## Second Hand News

Amongst the strangest of papers to arrive on Monitor's desk in recent months has been the news sheet from Barrett's of Croydon. Barrett's are proud to be specialists in used vacuum equipment all very well, but not likely to be of great interest to HE readers. Then a closer inspection of their Summer ' 82 Price Guide revealed a potential Aladdin's Cave; for there, just after the Vacuum Pumping Systems, Ovens and Cryogenics equipment, was quite a good range of second-hand electronic instrumentation.

The stock changes constantly, so if you're in the market for, say, a secondhand dual-trace oscilloscope for around f 80 you'd have to be quick off the mark. It's always best to 'phone before dropping in, to see what is and isn't still available, and have a good look at anything you do want to buy and a talk to the staff, to make sure you don't end up buying something you can't, or wouldn't want to, handle - after all second-hand gear doesn't come with a maker's guarantee! That said, buying used equipment is a very good way of building up your workshop at a fraction of the price you would have to pay for new. Contact Barrett's of Croydon, 1 Mayo Road, Croydon CRO 2QP. Surrey. Tel (01) 684 9917 for lists and information.

## From The OK Corral

A nice pair from OK Machine and Tool (UK) Ltd., this month, in the form of OK's PRB-1 digital logic probe and PLS-1 pulse generator, two pieces of equipment which are almost a necessity for anyone doing regular work with logic circuits. And, of course, OK recommend this probe and pulser as ideal partners.

The PRB-1 digital logic probe can detect pulses down to 10 ns , has a frequency response better then 50 MHz and automatic pulse stretching to 50 ns . It is compatible with RTL, DTL, HTL, TTL, MOS, CMOS and micro logic families. The in/output impedance is $120 R$ and the normal supply voltage range is from 4 to

15 V , but an adaptor can be supplied for 15 to 25 V . It also has power lead reversal, and over-voltage, protection up to 200 V plus or minus. Price, $£ 33.24$.

The PLS-1 "pocket-sized, multimode, high-current pulse generator" is designed to superimpose either a continuous train of pulses ( 20 pps ) or a single 2 ns pulse onto the part of the logic circuit to be tested. Effectively it isolates that section from the rest of the circuit, without unsoldering or cutting tracks, for the duration of the test, and it is capable of forcing saturated output transistors into the oppsosite logic state: quite a powerful piece of equipment! The price of the PLS-1 is $£ 43.13$.

Also from OK comes the PCBH - 50 PCB holder which will take boards up to $10 \times 12^{\prime \prime}(254 \times 305 \mathrm{~mm})$, incorporating a soldering iron holder and tip sponge. The left-hand end support slides to adjust for board width, and the board holders are spring-loaded so that the board can be removed and replaced without adjustment. The board can be rotated through $360^{\circ}$ in the holders and locked at any angle, which should make it easy and comfortable to work on any part of the board.

You can get informaion on any OK products by contacting OK Machine \& Tool (UK) Ltd., Dutton Lane, Eastleigh, Hants SO5 4AA. Tel. 0703610944.

## Microlog Errata

Last month's Microlog project (Hobby Electronics December '82, page 6, Figure 11) contained an error in the power supply circuit. The transformer output should be connected to the top corner of the bridge rectifier, BR1, not to the input of regulator IC3. The correct drawing is reproduced with this month's PCB Printouts, on page 72.


## Up-Market Timer

When it comes to the switch'em on and leave'em to it approach to electrical appliances, an automatic timer control must be the best alternative to an expensive micro or a highly-trained white rat. Tek Marketing have produced a fully electronic plug-in timer which is accurate to within a few seconds funlike many mechanical timers) and can take loads of up to 3 kW , so that it can be used to control heating appliances, as well as tape recorders, radios, house lighting,
etc. Timetouch is push-button operated, and has a 24-hour LED display. There is a manual over-ride switch to turn on the appliance without disturbing the timing program. Timetouch costs $\mathbf{£ 2 5 . 0 0}$ from Tek Marketing, Burrel Rd., St. Ives, Huntingdon, Cambs PE1 7 4LE (Tel. St. Ives (0480) 62225).


## Snap Out Of It

BFI Electronics is importing Mars-Alcatel Series 6010 miniature snap-in communications connectors, of a type which you might already have seen on some home telephones. Tiny plugs the four-way version measures only $6.6 \times 7.67 \times 13.3 \mathrm{~mm}$ - snap into a small socket which can be mounted anywhere. The plug is released by pinching a sprung release arm which is part of the plug. The plugs come in $2,4,8$ or 16 -way versions and the socket, which measures $10.2 \times 20.7 \times$ 15.4 mm (outside dimensions), offers a choice of wire terminations, length and colour. The plugs are made of transparent polycarbonate and the socket of moulded grey ABS.

This plug and socket system is in use in the French telephone network, and has phosphor-bronze contacts plated in nickel or gold, with a contact resistance of less than 30 mR (very low for such a small plug) and a current handling of 1.5 A (which is high). Insulation resistance between contacts is more than 10 MR and the isolation voltage better than 1000 V at 50 Hz . The plug is very easy and quick to use and is ideal for connecting telephone hand-sets into communications equipment and the inter-connection of portable or mobile test and monitor equipment. For further information and prices contact Mick Savage, BFI Electronics Ltd., 516 Walton Rd., West Molesey, Surrey KT8 OQF (Tel. (01) 9414066 ).

## Check This One Out

Mikro-Gen have produced an advanced chess program specifically for the 48 k Sinclair Spectrum. One of the most powerful ZX chess programs available, the game, called 'Masterchess' , has been designed to provide a more adventurous, less defensive game and makes use of high-resolution graphics.
'Masterchess' gives a choice of ten
levels of play, can change levels, or sides, during a game, provides a history of moves and a graphic display of the board which can be copied onto a printer at any stage to give a complete record of moves (useful for postal chess or just for midgame arguments!). The board can be set to any configuration; player's and computer's moves can be displayed and the game can be saved at any stage. All legal chess moves can be played, and illegal moves are indicated. There is also a recommended move option with varying search depths according to the level of play, useful for the developing player. 'Masterchess' comes on cassette in a library case, and costs $£ 6.95$ plus 40 p p\&p from the makers, Mikro-Gen, 24 Agar Crescent, Bracknell, Berks.

## Stick That In Your Lug!

OK Machine and Tool are now producing DIP plugs for standard DIP sockets with 14, 16 and 24 pins. These have glassfilled thermoplastic bodies, and can be connected to any number of cable strands (up to a the limit of the pins, of course) by solder lugs which are in one piece with the plug-in legs. The leg/lug is in gold-plated phosphor-bronze for a good connection between one board and another, and the plugs come packed in pairs complete with slotted top-entry covers. Prices are £ 1.80 (each, not per pair) for 14 -pin plugs, $£ 1.98$ for 16 pins and $£ 2.97$ for 24 pins. Further information from OK Machine and Tool (UK) Ltd., Dutton Lane, Eastleigh, Hants SO5 4AA (Tel. 0703 610944).

## Multilingual Micro

The new 48k Oric I micro will be available with FORTH as its second language (the first, of course, being BASIC). This will be available as a free cassette with every Oric I unit. In the New Year, Oric Products are also planning to offer 'Extended BASIC', which has the equivalent power to BBC BASIC but is claimed to be more sophisticated, giving a structural programming capacity. Pascal will be available soon afterwards. Full information from Oric Products International, Cowarth Park, London Rd., Ascot, Berks SL5 7SE (Tel. (0990) 27641.

## Getting The Games Bug

Micro software specialists Bug-Byte are expanding their range of micro games. For the VIC-20 (with 16 k expansion) comes a chess package which boasts 1,000 levels of play (that should keep you off the street for a bit!) for $£ 7.00$ plus VAT. For the BBC 32 k Acorn micro, there will be an adventure game called Dragon Quest shortly. Bug-Byte plan more than 30 games by the end of 1982, all under a 12 month guarantee.

Entertainment of a rather different kind comes from their Aspect Assembler package, which enables the user to write programs in machine code. The program
has a built-in error-detection system which Bug-Byte claim is foolproof now there's a challenge! Price is $\mathbf{£ 9 . 0 0}$ plus VAT.

Orders can go to Bug-Byte at 100 The Albany, Old Hall Street, Liverpool, or from one of their dealers around the country.


## Turn It On Again

Indefatigible suppliers of electronic hardware, Stotron Ltd., have informed Monitor of three new products in their stock ranges.

From old favourites Boss Industrial Mouldings come new ranges of Bimbox construction boxes and small desk consoles. The Bimboxes are available in plastic, or plastic with metal lids or in aluminium in a full range of sizes, with 1.8 mm PCB slots.

The Desk Consoles come in various sizes, including a Eurocard size, and all have grey ABS bases and 1 mm -thick aluminium screw-down top panels. Some consoles have PCB slots, while some have ventilation slots in the base.

A series of good quality signal switches, both in momentary and alternate action types, come from Nietzche. With a choice of between two and eight poles, these switches will operate at $500 \mathrm{~mA} / 100 \mathrm{VAC}$ " $200 \mathrm{~mA} /$ 25 VAC and $1 \mathrm{~A} / 25 \mathrm{VDC}$, with a breakdown voltage of 500 V after one minute, operating temperatures of
between -20 and $+70^{\circ} \mathrm{C}$ and a very low contact resistance of less than 50 mR after 20,000 cycles. A power switch, buttons and panel mounting brackets are available in the same range.

Bulgin have produced a range of useful chassis-mounted plugs and cableend sockets. This includes a 6A/250V re-wireable AC chassis plug and free socket and an equivalent side-entry socket, a 10A free socket and chassis plug which meets BS4491 'Hot Condition' specifications, a mainsrelated moulded cord set with integral 13A plug and moulded connector with a 2.5 mm cable and changeable fuse. There is also a flush mounting 6 A 250 V AC fused appliance coupler designed to extra-high safety standards.

For prices and information on all of these, contact Stotron Ltd., Haywood Way, Ivyhouse Lane, Hastings, E. Sussex TN35 4PL (Tel. Hastings (0424) 442160).

## LED There Be More Light

Hidden deep inside many electronic hobbyists (and not always very deep, either - but we won't name any names!) is a frustrated light-show director whose greatest joy, if he can't have a few kilowatts of spotlights to play with, is to cover his front panels with lights, illuminated switches and LEDs of every description. If you are one of these, your life will probably be eased by Boss Industrial Mouldings ingenious snap-in lenses for use with $\mathrm{TI} 3 / 4(5 \mathrm{~mm})$ LEDs.

The lenses come in round and square shapes, making a nice variation on the normal LED profile, and are moulded in red, green, amber, clear or yellow cellulose acetate butyrate. The mouldings incorporate Fresnel rings and striated lines, which increase apparent brightness by up to $125 \%$ and give viewing angles of up to $180^{\circ}$

The lenses are snapped into a 7.11 mm panel hole, and when the LED is in serted from the rear both are fixed firmly in place. The lenses will also protect other components from electrostatic discharges of up to 16 kV . Contact Boss Industrial Mouldings, James Carter Road. Mildenhall, Suffolk IP28 7DE.


## BHPAK BARCAINS

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| 8 AMP 400 | - 50220 | AG 425 |  |
| 60p | 55.75 | 627.50 | ¢50.00 |

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51400250 Silcon Diodes-S Switching Iitied IN4148 00-35. All good-uncoded. Worth double our plice. $45 v 75 \mathrm{~mA} \quad £ 1.25$ S141 250 Silicon Olodes-General Purpose. like 0A200/202. BAx13/16. Uncoded. $\begin{array}{r}30-100 \mathrm{v} 200 \mathrm{~mA} 007 \text {. } £ 1.25 \\ \hline\end{array}$

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IINUM, III

# LIGHT AND POWER FROM DC SUPPL Les <br> Roger Harrison 

## Generating light and power from batteries is fraught with many unrealised difficulties. Whether you want DC back-up to operate equipment when the mains goes 'off the air' or a wholly independent 240 VAC supply, you should know the problems.

THAT'S THE TROUBLE with Electricity Boards - they've insidiously crept into our lives and made us quite dependent on them. For those occasions when we cannot avail ourselves of their 'services', we have to rely on other sources to provide light and power. The old paraffin pressure lamp has its advantages - and disadvantages - but how on earth do you keep a disk drive running when the AC mains 'browns out'? As storage batteries are easy to obtain, the 12 V car battery in particular, it's natural that we turn to them to provide back-up and mains-independent supplies.

## Back-up supplies

For equipment designed to be powered directly from a nominal 12 V DC source or from either 12 V DC or 230 VAC , back-up supplies are employed to maintain continuity of supply; the battery is kept charged from the mains, but acts to maintain power supply to the equipment in the event of mains failure. This sort of system is commonly installed with burglar alarms and amateur radio repeaters, for example.

The 'power budget' of such systems is carefully considered to provide maximum service period from the battery supply when mains is unavailable. Hence a single 12 V storage battery - generally a low maintenance type - is employed. Let's learn a bit about lead-acid batteries first.

The fully-charged, no-load terminal voltage of a lead-acid cell is between 2.3-2.4 volts. This drops under load to about $2.0-2.2$ volts. When discharged, the cell voltage is typically 1.85 volts.


The amp-hour capacity is determined from a 10 -hour discharge rate curve. The current required to discharge the battery to its end-point voltage of $1.85 \mathrm{~V} /$ cell is multiplied by this time; e.g: a 40Ah battery will provide four amps for 10 hours before requiring recharge. Note however that the amp-hour capacity varies with the discharge current. The same battery discharged at a rate of 10 amps will not last four hours; on the other hand if it is discharged at 1 amp it will last somewhat longer than 40 hours. The typical discharge characteristics of a (nominal) 12 V battery are shown in Figure 1.

The ideal initial charging current for the fully discharged battery (cell voltage under 2.0 V ) should be about 20 amps per 100 amp-hours of capacity (i.e: 8 amps for a 40Ah battery). Once the electrolyte begins to gas rapidly, the terminal voltage
will be around 13.8 volts and rising rapidly. At this point, the charging current should be reduced to somewhere between 4-8 amps per 100Ah until charging is complete.

At the end of charging, terminal voltage may rise to about 15.6 volts or more, but this decreases slowly after the charger is removed, the terminal voltage then usually reading around 14.0 to 14.4 volts (see Figure 2).

Back-up supplies are generally of the 'trickle-charge' type or the 'battery condition' sensing type. A good example is shown in Figure 3. This circuit trickle charges a 12 V battery when the mains is on and provides automatic switchover when the power drops out. It's cheap and simple, but needs to be used for the batteries to stay in condition, so that they deliver their rated capacity when needed. Back-up supplies of this sort are only practical where the load on the supply is not too heavy - generally 20 W or so.

To drive a heavier load, upwards of 50W for example, it's best to power the equipment from the battery all the time and have a charger which senses the battery terminal voltage, charging the battery when the terminal voltage falls to a preset level and turning off when the terminal voltage rises to the desired operating level again. There is a slight element of luck involved as to how charged the battery will be at any one time, but the lower limit is usually set so that the equipment will operate for a specified period. Such a battery can drive a 10 A load at the 10-hour discharge rate - which effectively means it's a good back-up supply for equipment with a power budget of up


Figure 1. Discharge characteristics of a typical 12V (nominal) lead-acid battery.


Figure 2. Charging characteristics of a lead-acid battery; the 'kink' in the curve near the six hour point is explained in the text.
to 120 W mean consumption. This means that actual consumption can be greater than that from time to time, provided that consumption falls below the mean level for an equivalent period. An amateur VHF or UHF repeater is a good example. Whilst 'listening' only - no stations active on the input channel - consumption is quite low. When 'activated' by a station or stations, the repeater spends most of its time transmitting, and consumption can be four to ten times that during inactive periods, depending on the power output of the transmitter employed in the repeater.

As stated earlier, the major consideration with back-up supplies is the power budget of the equipment being supplied. If you anticipate the necessity of operating the equipment for periods exceeding, say, eight hours, then a battery of adequate ampere-hour capacity needs to be used. It is always prudent to choose a battery with 20-50\% more capacity than strictly necessary.

## DC-AC Inverters

Like storage batteries, 240 V AC mainsoperated equipment is quite common. The huge variety of products have been designed to be convenient, thus making themselves necessary. Or so it seems. Why on earth anyone would want to take an electric razor on a camping expedition and expect to power it from an ersatz 240 V AC supply is beyond this writer but then I haven't had a shave in more than 15 years except when my appendix was removed, and then they didn't shave my face!

There are common approaches to providing 50 Hz AC power for mains operated appliances: provide square wave drive of the appropriate amplitude, or derive a sinewave (or pseudo sinewave) supply of appropriate amplitude. Both are fraught with hidden difficulties. If you want any substantial amount of power output - like 200W - you're in hot water - but probably unable to boil a kettle!

A square wave DC-AC inverter has the advantage of simplicity and efficiency depending somewhat on the design. Inverters generally take two forms: 'selfexcited', usually employing a feedback winding on the transformer, and 'driven', where an oscillator drives a switching circuit, generally with transformer output. Where the precise frequency of the AC output is unimportant, self-excited inverters are employed. Where a stable 50 Hz output is required, a driven inverter is necessary.

Lighting is one area where self-excited DC-AC inverters find application. The common tungsten filament incandescent light globe is a poor choice for lighting where a DC supply is employed. They have an efficiency of less than a fifth of that of a fluorescent light of the same power rating - viz: around 12 lumens/watt for the tungsten filament lamp versus better than 60 lumens/watt for a fluorescent tube. A 20W fluorescent tube would provide as much light output as a 100 W incandescent globe! Those figures are based on 50 Hz AC supply. Fluorescent tubes actually improve in efficiency when driven from a higher frequency supply. Figure 4 shows how the

Figure 3. The circuit of a simple back-up supply. It maintains a trickle charge to the battery when the mains is on, and switches automatically when the power cuts out. It can also be used for purposes other than lighting, provided the power consumption is not too high.

Figure 4. The light output of a fluorescent tube increases with frequency. This property is exploited by DC-AC inverter circuits to provide highly efficient lighting from DC supplies.


light output of a fluorescent tube increases with increasing supply frequency. Driving the tube from a supply frequency of 10 kHz or more will result in a 20\% increase in light output.

The circuit of a self-excited inverter driving a fluorescent tube is shown in Figure 5. It runs at around 2 kHz and employs a ferrite-cored transformer; consumption is 2.5 amps . An incandescent globe to provide a similar light output would draw around 10 amps ! Such inverters have one drawback - the transformer core 'sings', owing to the magnetostrictive forces on the core pieces (which generally come in two pieces). That can be solved in two ways - put the inverter in a 'soundproof' box or operate the inverter at a frequency above audibility. The first solution is inevitably only partially successful (though often acceptable).

When it comes to powering 240V AC equipment or appliances, a number of considerations have to be looked at. First, will the equipment operate from a square wave supply? Many appliances employing an $A C$ or $A C / D C$ motor will operate quite happily from a square wave supply. Such a supply, for example, can be used as a battery back-up for a computer's disk drives; supplying these with $240 \mathrm{~V}, 50 \mathrm{~Hz}$ square wave $A C$ from a driven inverter. The general arrangement is shown in Figure 6. A 100 Hz oscillator drives a flipflop, which drives a pair of HEXFETs connected in push-pull across the secondary of a toroidal transformer. Battery supply was 24 V . The transformer is operated 'back-to-front' here, where input is applied to the secondary and the load connected across the primary. Toroidal transformers perform much better in this application than conventional types, as core losses are lower and primary-tosecondary coupling is generally better. Some losses are involved, the saturation voltage of the HEXFETs generally being the greatest source. Hence the use of a 20-0-20 V winding and not a $24-0-24 \mathrm{~V}$ winding.

The saturation voltage loss in switching devices driving a transformer is an important consideration. One or two volts lost from a 24 V supply represents only about $4 \%$ to $8 \%$ loss, but at 12 V it's twice that! Any further losses only magnify the problem.

A square wave $A C$ supply is inherently rich in harmonics. These can play havoc with audio and digital equipment and it's often difficult to suppress interference generated by the supply. Then again, some equipment - particularly anything containing a transformer and rectifier will produce entirely different performance when it's operated from anything other than a sine wave supply. The problem arises because the peak and RMS values of a square wave are the same, whereas the peak/RMS ratio for a sinewave is 1.414 . To deliver the same work value as a sine wave supply, the peak output voltage of a square wave DCAC inverter is generally set at 240 V . When driving a motor or resistive load, the square wave supply will deliver the same amount of power as a sine wave supply; i.e: the same amount of work will be done (all else being equal). But, where the load
or equipment expects a peak voltage of 340 V las we have with the ordinary mains), then a square wave supply of a nominal 240 V output will not 'deliver the goods', as its peak voltage is still only 240 V .

So much for that; let's look at sinewave DC-AC inverters. At this stage, you might like to take a look at the letter from Mr. Channer in this month's Points Of View.

Requests of a similar nature arrive quite commonly, though this one is a little unusual, compared to most we receive! Many readers ask for a 1 kW or similarly rated inverter to run from a 12 V battery. The latter is impractical, for the following reasons.

Consider this: a sinewave DC-AC inverter needs to be of the driven type. Hence it generally consists of an oscillator driving a class B power amplifier - usually a push-pull type. The theoretical maximum efficiency obtainable with a class B power amplifier is $78 \%$. With losses and power consumption of drive circuitry taken into account, the DC power input to AC power output efficiency of an inverter of this type is generally around 65-70\%. Thus a 1 kW DC-AC inverter to run from a 12 V battery would draw in excess of 120 amps at full loadl Few batteries would supply that sort of current for long! With currents of that magnitude, special arrangements have to be made for primary circuit conductors. A resistance of 5 milliohms ( 0.005 ohms) will result in a power loss of more than 70 watts. Then again, special consideration has to be given to heat dissipation in the power output stage. The devices used would dissipate something over 400W at peak load. No load dissipation would probably be in the vicinity of $40-50 \mathrm{~W}$, which is no mean amount to get rid of.

Apart from the weight of a heatsink, consider the weight of a 1 kVA (or 1000 W ) transformer (assuming a single transformer is used). We'll leave the expense to your imagination.

The problems are reduced somewhat when a much higher DC supply voltage is available. However, in the latter case other techniques of DC to AC conversion present themselves - but that should be the subject of another article as it's a whole new ballgame.

Where a 12 V battery supply only is available, there is a practical limit to the maximum power of a DC-AC inverter, and that's probably around 300 W output. At typical efficiencies, the DC input power is around 450 W , or close to $35-40$ amps current from the battery.

As you would already appreciate, this brings its own special problems. A battery to supply that sort of power for any appreciable or worthwhile period would need to have a considerable ampere-hour capacity. Your typical 40-60Ah car battery would barely deliver an hour's worth of power. If the inverter is installed within the vehicle, or close by, and you are willing to keep the engine running during operation, then the battery will deliver the goods for quite a period, provided you can 'set' the throttle to suit so that battery charge is maintained. At this stage, I might point out that an alternator coupled to the motor would provide a more efficient energy conversion!


Figure 5. A circuit for a self-excited square wave inverter operating at 2 kHz and suitable for driving a 20W fluorescent tube.


Figure 6. Outline of a 'driven' DC-AC square wave inverter with a nominal 240 VAC output.


Figure 7. A Class B driven sine wave inverter for providing 240VAC from a DC supply.

To gain, say, four to six hours of operation for a 300W inverter, you would need a battery system of more than 200Ah capacity.

A more practicable power level for a sinewave DC-AC inverter would be around 120 W . Such an inverter would pull 12 to 15 amps from the battery, a much more manageable figure.

Having seen the primary side of the problem, let's consider the secondary side - the load. How many appliances do you have rated at less than 300 watts? Very few. The humble electric kettle is rated from 1 kW to 2.4 kW . Monochrome TV sets, particularly portables, may only consume 100 W , but a colour TV may draw three times that or more. A 'low power' (say, 30W/ch.) domestic hi-fi will
draw around 100 W , depending on how much equipment is in use and how loud you like it. Anything more ambitious has a proportionately larger consumption. A 300W DC-AC inverter is best considered where the full output is only required intermittently.

## Conclusion

As can be seen, many factors have to be taken into account when considering obtaining light and power from a battery supply - whether it be in a back-up application, for lighting or 240 V AC substitution. The ubiquitous 12 V battery is not up to the job in some instances - in which case higher voltage DC systems are better considered.


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# Switched Mode Supply 

## DC supplies for all occasions.

THE APPLICATION of integrated circuit technology to modern electronics has produced a dramatic increase in the performance and sophistication of many electronic systems, yet it has also brought with it much more stringent demands on power supply performances. Fortunately, semic onductor manufacturers provide a wide range of integrated circuit 'regulators' which satisfy these requirements.

A 'regulator', in this context, is a device which provides a stable high performance voltage supply from a low performance or 'unregulated' DC supply of a higher voltage. Although internally complex, these devices are easy to use and low in cost, to the extent that they are employed in virtually every IC-based circuit around today.

The method of voltage regulation employed by almost all of these devices, known as 'series pass' regulation, suffers from one major disadvantage - it is very inefficient. An efficiency of less than $50 \%$ is not uncommon in these regulators, and thus a substantial amount of power is dissipated within the device itself. We are more concerned though, not by the 'scandalous' wastage of energy but by the necessity for bulky heatsinks, preventing the device from being destroyed by excess heat, and by the inevitably high running temperature.

Switch-mode regulation offers a high-efficiency alternative to series pass regulation for any applications where small physical size and low running temperatures are a premium. This type of voltage regulator is generally more complex but this is largely offset by the current availability of IC switching regulators.

## Series Passed

A conventional series pass regulator is illustrated in Figure 1a. In this circuit, Ql attempts to maintain the output voltage (Vout) constant with respect to a reference voltage (Vref) against variations in the input voltage ( Vin ) and the load current. In so doing, a voltage drop appears across the collector-emitter terminals of OI which increases with Vin . For the regulating action of O to be effective, the input to output voltage difference must be a volt or so, at minimum, and in practice several

volts would be used to accommodate the worst case drop of Vin. However, it is precisely this voltage drop that is responsible for the high internal power dissipation, which is equal to the product of the voltage drop and the load current passed by QI.

There are also two modes of operation of the circuit, which are not usually relevant to series pass regulation, in which the device power dissipation is close to zero; in one case, Vout is almost as high as Vin (irrespective of current load) and hence Q I is switched 'fully on'; in the other, the output draws no load current and so Ql is switched off. Curiously enough, it is these states that enable switching regulators to operate with minimal power losses.

## Switching Modes

A simple switched mode regulator is depicted in Figure 1b. The ganged switches SW1 $a$ and $b$ represent an active switch capable of connecting the point ' $P$ ' to either Vin or to ground (OV). Suppose that we periodically switch between the two alternatives (1a on, 1b off; and 1 b on, 1 a off) so that the voltage at point ' $P$ ' is a periodic square wave with a given mark to space ratio (that is, the ratio between the time spent at a high voltage to the duration at a low voltage). We know that the switches dissipate no power, if ideal, and in practice dissipate very little power even when a load resistance is connected between $P$ and ground. Now the time-averaged voltage at ' $P$ ' varies between the extremes of $0 \%$ and $100 \%$ of Vin as the mark to space ratio of the waveform varies from zero to in-
finity. The implication is that if a method can be found of averaging this waveform to a steady DC level, then we have the means of generating any DC voltage (lower than Vin ) as a function of the mark to space ratio of the switch.

To express this another way, a waveform could be generated consisting of a DC component on which is superimposed an AC (square wave) component (if the DC component is removed the waveform remaining would be symmetrical about the zero volt axis). And if the AC component could somehow be removed or "filtered out', then a DC voltage will remain extracted without significant power loss.

As shown in Figure 1b, this is achieved with a simple LC filter. An LC filter (series inductance, parallel capacitance) is the simplest low pass filter that is lossless; its inclusion results in no additional power losses to those of a simple capacitor (which is really an RC filter): at all frequencies at and above the switching frequency, $L$ presents a high impedance and C a low impedance, thus the potential divider action considerably attenuates the AC component of the waveform whilst allowing the DC component to pass.

The circuit as described is able to provide a stepped down DC voltage, with minimal power loss, with the ratio determined by the switch duty cycle (the mark-space ratio). However with a constant switching duty cycle, the output voltage is highly dependent on Vin, and to produce a regulating action a control circuit must be added to correct changes in the output by making corresponding shifts in the switch mark to space ratio. The basis for such a circuit is shown in Figure 2.

The main switching element of the regulator is Ql equivalent to switch SW 1a in the circuit of Figure 1b. Diode DI is known as a 'commutating diode', because it enables current flow in inductor $L$ to be sustained while $Q$ is


Figure 1a (above), A conventional series-pass regulator; (1b below) the basis of swltched-mode regulation.

## Project

switched off; functionally, it is equivalent to switch SW1b.

## Marking Spaces

The control circuit of the regulator consists of a variable duty cycle, fixing frequency oscillator, with a single voltage controlled input and, additionally, a difference amplifier. Basically, the amplifier compares a stable reference voltage with a feed-back portion of the output voltage (taken from the junction of R1/R2) and generates a difference or error signal to control the oscillator, which directly switches OI. If, for example, Vout exceeds (Vref X $(R 1+R 2) / R 2)$ to any extent, the error amplifier will provide a positive voltage to the oscillator which will have the effect of reducing the duty cycle of the switch, hence reducing the output voltage Vout. The converse applies, of course, if Vout falls.

This description is of a pure feedback system which will regulate the output voltage against any tendency to change. We will not attempt to describe the internal operation of the control elements of the variable oscillator because they are, in general, very complicated indeedl Anyway, the control circuit is usually contained within an IC and therefore there is no real need to understand it in detail.

Figure 3 reveals some of the waveforms to be found in the circuit of Figure 2, and analyses the operation of the filter components. The important points to notice are that the current flow in the inductor is essentially constant, with a gentle rise and decay as the voltage across $L$ switches between two extremes, and, further, that the capacitor is being charged by this current at the same time as it is being discharged by the load current, and therefore shows a very small ripple voltage.

A crucial aspect of the design of switched power supplies is the choice of values for $L$ and $C$, and the switching frequency. Ideally, to minimise the ripple on the output voltage, all three should have numerical values as high as possible. In practice, the frequency will be chosen somewhere in the range of 5 KHz to 50 KHz ; much lower than this, the inductor and capacitor will have unreasonably high values; much higher and the circuit becomes progressively less efficient, because the switching transistor is unable to operate properly at that speed. Another point to consider, in the selection of an inductor, is its saturation current. The material on which the inductor is wound is able to store only a limited level of magnetic energy ( $1 / 2 L^{L}{ }^{2}$ ), after which the core is said to 'saturate'; when this happens, the filter becomes 'lossy' and the circuit will not operate efficiently. At frequencies of several kHz , a ferrite core material is usually used and this does allow a reasonable power to be handled with a fairly small coil.

## Variations

In Figure 4 there are illustrations of two novel variations of the switching cir-


NOTE: COMPARATOR IS BUILT INTO THE TL497
Figure 2. Block schematic of a switched-mode regulator; most of the elements can be found in the TL497 chip (compare with Figure 5, below).


Figure 3. Some of the waveforms produced by the circuit of Figure 2.

(a)

(b)

Figure 4. Switching arrangements; (a) shows the configuration for step-up while (b) shows the step-down circult.


Figure 5. Pin-outs and logic diagram of the TL497.
cuit. With these curious rearrangements of the transistor, diode and filter components, one can generate a step up of voltage (a) or an inversion (b).

Looking at Figure 4a first of all, transistor Ol connects L1 across the input voltage supply as it is switched on. The current in the inductor builds up in this time to a maximum level, but lower than the saturation current. When OI turns off current continues to flow in L1, charging the output capacitor through the diode (the diode here is known as a 'blocking diode', as it prevents current flowing out of the capacitor during switch-on periods). By the time the current in L1 has decayed to zero (or much sooner) Ql again switches on, re-energising the inductor to its maximum level of current. Thus in

## Project



Figure 6. Three practical circuits showing (a) Mode A (step-down); (b) Mode B (stepup) and (c) Mode C (invert). The differences are subtle, but significant.
successive on-periods, charge is pumped into the output capacitor at an average rate that should match the load current

The circuit of Figure 4b operates on very much the same principal except that the connection of the components allows a negative voltage (with respect to ground) to build up on the capacitor.

With both these circuits the output voltage is highly dependent on load current, making a feedback control circuit quite necessary. In fact under zero load conditions, these circuits are theoretically infinite voltage generators, in that they will continue to 'pump' their output capacitor with equal amounts of energy per switch period until something 'gives' - or a control circuit judiciously intervenes!

So far the switch-mode principle has been described in its role as a regulator but it has a second, essentially similar application as a so-called 'transformerless power supply'. This is especially useful as a mains convertor, as it eliminates the bulk of a transformer and large smoothing capacitor whilst increasing overall conversion efficiency. The basic principle is that the mains voltage is first rectified with a bridge rectifier and smoothing capacitor, providing some 330 VDC. Being a high voltage supply, it is required to supply a correspondingly small current for a given power requirement, and thus the smoothing capacitor may be small.

A switching regulator circuit, employing a high voltage transistor and
diode, is able to produce a high current low voltage supply with a high conversion efficiency. There is however one obvious disadvantage of this scheme, namely that there is no mains isolation. It is possible to provide this isolation by using a high frequency transformer in place of the inductor and, furthermore, by feeding back the error signal through opto-isolators; in this way the advantages of efficiency and small size are retained - but the cost of such a system may be considerable!

## A Practical Circuit

The heart of the circuit is the TL497A IC by Texas Instruments Ltd, which contains all the active elements of a switching regulator, including the switching transistor, the commutating diode and the control circuit, as illustrated in Figure 5.

The transistor's collector and emitter connections and the diode are brought out on separate pins so that the three modes of step-up, step-down and inversion are possible, depending on the external wiring. The transistor is an NPN type but may be used with all three configurations, provided that the TL497 is operated from the same supply as that being switched. The three circuits are shown in Figure 6 and comparison may be drawn with the circuits presented earlier.

The TL497 differs from most switching regulators in that the oscillator has a fixed on-time but variable frequency output, resulting in a simplification of the internal circuitry and a reduction of the number of external components. The switch ontime is controlled by a single capacitor, connected from pin 3 to ground.

The device also has an on-chip reference voltage, which is a highly accurate band-gap reference of IV2. The output of the regulator, therefore, must be divided down by RI, R2 to 1 V 2 to be compared in the 'comparator'.

The sequence of operations in this device are explained as follows: the transistor has just completed its onperiod and the output capacitor has charged to a shade above the average DC output voltage. The comparator recognises that the voltage at the junction of R1 and R2 is slightly higher than the reference voltage, and therefore holds the oscillator off. As soon as the output voltage decays below its nominal level, due to the effect of the load current on the output capacitor, the comparator signals to the oscillator to switch on. The transistor thus conducts and will recharge the output capacitor to a higher level again. This is perhaps the simplest of control systems yet devised for switching regulators, but readers should be aware that it has its limitations - particularly in respect of ripple voltage performance.

## Getting It Together

Following on from the discussion, we ${ }^{*}$ present a simple project for the evaluation of switching regulators. The unit is

## Project



Figure 7. The PCB overlays for each of the circuits of Figure 5; (left) Mode A, (middle) Mode C and (right) Mode C.


Figure 7. Exploded drawing of the RM6 pot core. Some types appear to have only two connecting pins per side, but will nevertheless fit the PCB holes.

## Parts List

## RESISTORS

(All $1 / 4$ watt carbon film, 5\% E24 Series)
R1,2 . . . . . . . . . . . . see Table 1
R3.
1RO

## CAPACITORS

C1
see Table 1 radial electrolytic*

100p
min ceramic
*Working voltage must be greater than the required output voltage.

## SEMICONDUCTORS

IC1
TL749
switched mode regulator

## MISCELLANEOUS

L1 ............ see Table 1
Ferrite core former . . . . type RM6
PCB, wire etc.
BUYLINES . . . . . . . . . . . . . . . 34
see Table 1 type RM6
.34

| MODE | I/P | O/P | ImA | C1 | L1 | TURNS | SWG | R1 | R2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 5 V | 3 V | 250 | 50 u | 50 uH | 18 | 22 | 1 k 8 | 1 k 2 |
| A | 12 V | 5 V | 250 | 100 u | 150 u | 30 | 25 | 3 k 9 | 1 k 2 |
| B | 5 V | 25 V | 50 | 200 u | 100 u | 25 | 24 | 12 k | 1 k 2 |
| B | 5 V | 12 V | 100 | 100 u | 100 u | 25 | 24 | 11 k | 1 k 2 |
| C | 12 V | -12 V | 100 | 100 u | 250 u | 40 | 25 | 1 k 2 | 11 k |

Table 1: Mode A is step down; Mode B is step up; Mode C is invert. In general, the circuits will tolerate a small spread of input voltages leg, in Mode B, between 5 and 12 V in will still give 12 V out, though with reduced current capacity), but for precision, the value of R1 should be changed, as explained in the text.
capable of producing a wide range of fixed voltage supplies, however, and should be relevant to many practical applications.

The circuit is based on the TL497 IC switching regulator, which can operate in step-up, step-down or inverted modes, these being selected as required by a system of wire links on the PCB.

In step-down mode, the unit is particularly useful for the generation of 3 V for TTL-based projects in, for example, a car or caravan, where only a 12 V battery is available.

The step-up mode of operation will produce high voltages for applications requiring battery supplies, but eliminates the need to connect many batteries in series.

Sometimes there is a need to build an EPROM programmer into an existing microcomputer that has only +5 V available. Here again, a step-up switching regulator can generate the necessary 25 V programming voltage directly from the 5 V .

Many MOS devices, in particular dynamic rams, require a negative bias which may be conveniently provided by an inverting switch mode regulator. In general the inverting regulator can convert a single-ended supply to a double ended supply which is often required by op-amp circuitry.

Table 1 gives a set of component values for various voltage requirements in each of the three operating modes. If a supply is required that does not appear on the table, first select the example that is closest from the point of view of the input voltage (when working with modes $B$ and $C$ ) or input-
output differential (Mode
A); to modify the output voltage required, recalculate R1 (R2 for mode C) according to the expression:

$$
\left(V_{\text {out }}-1.2\right) \mathrm{kR}
$$

The limitations, for the TL749, are 5 V to $12 \mathrm{~V}(15 \mathrm{amps}$ absolute maximum) on the input, and -25 V to +30 V on the output.

Assemble the PCB according to the appropriate component overlay (Modes $\mathrm{A}, \mathrm{B}, \mathrm{C})$ paying particular attention to the position of the wire links and the polarity of C2. The former, type RM6, is supplied as a kit; insulated copper wire should be wound, according to the specifications of Table 1, on the plastic former, and having scraped the insulation back $1 / 8^{\prime \prime}$ on each end, the ends should be soldered to one of the three pins at each side of the former, taking care that your soldering does not prevent the pins from being inserted in the PCB. The two ferrite halves should then be enclosed around the former, and the retaining lugs clipped over. These two lugs also fit through the PCB and are soldered in, to securely retain the core former. In case you're wondering why two sets of three pins are fitted, this is to allow the winding of more complicated transformers on the same former.

A number of applications for a switched mode regulator have already been mentioned - but having got this far, we're confident that you'll come up with many more. It's just a variation on Parkin son's Law - applications readily come to mind when the circuit
is available!


# Charles Wheatstone Ian Sinclair <br> \section*{A multi-talented Victorian scientist and inventor.} 

One of the curious facts about the way we remember Charles Wheatstone is that the measuring system that bears his name, the Wheatstone Bridge, was not, in fact, his invention, nor did he ever lay any claim to it!

Charles Wheatsone was born in 1802 at Gloucester, and seems to have been educated at rather undistinguished schools, because we have no record of his progress in these days. There seems to have been little about his early life to connect him to electrical engineering, and the first impression he made on the world was in 1829, when he invented, of all things, the concertina, that miniature accordian which became the traditional accompaniment of singing sailors in the Victorian era. His interest was at that time intensely devoted to sound waves, and he is credited with the discovery that sound travels faster in glass or metal rods than in air.

In 1834, his research efforts were rewarded by his appointment as Professor of Experimental Philosophy at Kings College, and he continued his researches into sound. It was at this time, incidentally, that he coined a new word: "microphone" - though he didn't invent the device. His most important achievement, however, was the measurement of the speed of electric current along cables.

Not many details of the experiment survive, but from the hints that remain, we can reconstruct the method.

Two spark gaps were connected in series, one at the start of a very long length of cable, and the other at the end of the cable. The idea was that when a high voltage the seems to have used a capacitor charged from a Wimshurst Generator) is applied to one end of the cable, sparks will be produced across both gaps - but the spark at the far end of the cable will occur slightly later than the one at the start.

## A Space in Time

The time difference is not large, however. If we assume, as we know now, that the speed of the current wave in the cable is around 200 million metres per second, or 200 m per microsecond, then it takes a 200 m length of cable to cause a delay of only one microsecond. That's not a lot even by todays standards, and it was unimaginably small in those days. Wheatstone used a method which had already been used to measure the speed of light - a revolving mirror.

The mirror was small, and turned at a very high, steady, measurable speed. The light from the first spark would reflect from the mirror, and so would the light from the second spark - but in the short interval between these sparks the mirror would have turned, so that the reflected images, which would coincide if the mirror had not turned, seemed to separate. The faster the mirror was rotated, the greater was the separation. From the
separation of these images, Wheatstone could work out the angle through which the mirror had turned and, knowing the rotating speed, he could also find the time it had taken to cover this angle. This was the time between the two sparks, and from this he could find the speed of the current in the cable.

The method worked (using several kilometres of cable) and Wheatstone was able to announce a value for the speed of electric current in a cable.

This work on the speed of current, however, led Wheatstone to become interested in sending signals through cables, the work which was to occupy him for the rest of his life. He was elected a Fellow of the Royal Society in 1836, at a time when he was working with William Fothergill Cooke on a telegraph system which was to be standard on railways all over the world for more than a century.

## Getting the Needle

Wheatstone's aim was to produce a tele-

(b)

$$
V_{1}=E \frac{R 2}{R_{1}+R_{2}} \quad V_{2}=E \frac{R_{4}}{R_{3}+R_{4}}
$$

$$
V_{1}=V_{2} \text { if } E \frac{R 2}{R 1+R_{2}}=E \frac{R 4}{R 3+R_{4}}
$$

$$
\text { WHICH IS TRUE IF } \frac{R 1}{R 2}=\frac{R 3}{R 4}
$$

Figure 1. The 'Wheatstone Bridge'; (a) a simple potential divider; (b) Two dividers connected in a bridge formation:


Figure 2. Cable capers; (a) a long cable can be represented as a set of inductors, capacitors and resistors; (b) their effect is to smooth out pulse waveforms, and this limits the speed of transmission of information.
graph signalling system which could be used by relatively unskilled operators, but which could handle a lot of information. His first efforts used a 6 -wire system which operated three needles (using electromagnets), but this was quickly superseded by a 6 -wire, 5 -needle system.

Each of the five needles was operated by an electromagnet which was connected between one of the five signal wires and the sixth (earth return) wire. Current in one direction would turn the needle clockwise, current in the opposite direction would turn the needle anticlockwise; the needles were spring-loaded to ensure that they returned to the central position when the magnets were not energised, and also that the angle of deflection was proportional to the current passing through in the electromagnet. The principle was that a digit could be selected by pointing a needle at it, and a letter could be selected by pointing two needles so that they intersected. It may look slow and clumsy, but remember that it only needed looking at to receive the message and Morse code, which in any case needs a trained operator, was still a thing of the future.

Wheatstone and Cooke's telegraph system was eagerly adopted by railways all over the world as the railway boom of the 1840-1860 period got under way and, in this country at least, the name of Wheatstone became almost synonymous with telegraphy. Wheatstone then became deeply immersed in submarine telegraphy - the use of underwater cables - and this involved the measurement of large resistance values. The solution that he adopted actually was an in vention by Samual Christie to be known as the "Wheatstone Bridge".

The principle, like that of so many good inventions, was simple. If we connect two resistors in series, the voltage across one resistor depends on the ratio of its resistance to the total resistance of the pair. If we use two pairs of resistors, then the voltages at their junctions (Figure 1) are equal when the ratios of the resistances are equal. Since this equality, which determines that no current will flow between the points, is easy to detect, and can be detected using very sensitive instruments, it forms a much better system for measuring high-value resistors than the use of Ohm's law. The delightful point about the bridge system is that no measuring instrument is needed. All we need is a sensitive galvanometer (which need not be calibrated) to read zero when the voltages are equal, and some resistors of known value.

## From cables to TV

Wheatstone's use of the bridge circuit was another step forward in telegraph technology and led to the first successful transatlantic cable being laid in 1866.


The original Cooke and Wheatstone five-needle telegraph, first used alongside the Euston-Camden railway.

This was a remarkable event, not simply because it linked the telegraph systems of two major continents, but because of the other advances which it sparked off. During his work on high resistance measure'ments, Wheatstone had used the element selenium as a resistor material, and found that its resistance value altered according to the brightness of the light striking it. This discovery set off the research on image transmission that led to TV. In addition, the integration effect of capacitance, inductance and resistance in a long cable (Figure 2) led to the analysis, by Oliver Heaviside (HE September '81), of the effect of capacitance and inductance on signals and particularly on pulses, in cables - work which was later to be of inestimable value in radar engineering.

Wheatstone was knighted in 1868, a just recognition of his pioneering efforts which covered a huge range of activities not mentioned here. One of these was the stereoscope, which allowed the viewer to see three-dimensional pictures. Another was the use of electromagnets as field magnets in dynamos, a development which changed the dynamo from laboratory device to engineering plant, and led to the large-scale use of electricity (a power source regarded at the time with as much superstitious dread as nuclear power is now).

Wheats tone also amused himself with ciphers, cryptographs and his first love, music. He died in Paris in 1875, too soon to see some of the most exciting results of his work, but with the satisfaction of knowing that he had made a lasting contribution to many fields.


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# The HE DigiTester... 



> The HE DigiTester, as shown on this month's cover, is a modular system that can be built up a piece at a time to provide a device whose "whole is greater than the sum of its

## Part l: Chip Probe

THE DIGITESTER, which will be revealed over the next half dozen issues of Hobby Electronics, is a complete digital test and breadboarding system built-up from simple, inexpensive components - yet providing a facility equal (in terms of use if not of 'class') to many highly priced commercial systems.

At this stage, the DigiTester has been planned to incorporate the following features (though of course since it is a modular system, there is no limit on the types of modules that can be added)...

1. Chip Probe - the basic module; a simple plug-in logic probe that can also be constructed as a stand-alone unit.
2. Power Supply - providing a number of useful power and logic voltage levels.
3. The Divider block provides two stages of 'divide by 1024' permitting clock frequencies of greater than 4 MHz to be resolved visually.
4. Variable Frequency Clock - this module provides two-phase outputs at frequencies between 2 and 4 MHz , continuously variable.
5. A general purpose monitoring module, which will consist of six
inverters, six buffers, four NAND gates and four NOR gates.
6. A set of four pulse generators, providing positive and negative edge triggered pulses with fixed timings of 1 ms and 1 s ; four de-bounced switches, positive and negative edge, can be used to trigger the pulse generators or used directly with circuits under development.
7. Two 8-bit latches, which can monitor up to 16 bits simultaneously, providing pulse-coincidence detection at a glance. The latchenable can be either manual, clocked, re-triggered or one-shot.
8. IC test sockets for 8,14 and 16 pin ICs - these can be used, together with the other facilities of the DigiTester, to check out most common logic and even special purpose ICs.
The entire system is built around a central core of sixteen 4 mm 'banana' sockets; each module, as planned, is a separate device with its own input and output sockets, and LED monitors. The various modules are simply patched into the equipment under test - or the circuit being developed - using an IC test clip, connected to the DigiTester by a length of 16 -way ribbon cable.

The description of the DigiTester
system starts with the most useful element - a simple logic tester or Chip Probe, which displays the logic state of any IC pin by lighting a LED whenever there is a logic ' 1 ' present on an input.

## The Chip Probe Circuit

The circuit of the Chip Probe is based on CMOS technology, so that it can operate on a wide range of supply voltages - from $5-15 \mathrm{~V}$ - as the chips under test may be operating within the same range. Two flying leads from the unit must be connected to the same supply as the circuit under test, and these connect to the power lines of the Chip Probe's own circuitry.

There are three ICs within the Chip Probe, each a type CD4049. These devices contain six inverting buffers, so that there are a total of 18 buffers in the probe, though only 16 are used. Each of the 16 contacts of the IC test clip is connected to one of the buffers, which are therefore able to sense the logic state of each pin of the chip under test. It is important to note that, because the 4049 devices are supplied from the same voltage source as the chip under test, the defined logic levels (voltage representing logic ' $O$ ' and logic ' 1 ') are the same for all devices, whether the chip is TTL or CMOS. The inverting

## Project



The component side of the PCB; the resistors are mounted vertically to minimise the size of the board.
buffers have outputs at logic '1' for a logic ' $O$ ' input, and outputs at logic ' $O$ ' for a logic '1' input. Between each output and the positive supply is a LED in series with a resistor; when the output is a logic ' 1 ', ie close to $V+$ there is insufficient voltage across the LED to turn it on and therefore it is unilluminated.

However, when the output is at logic ' O ', ie close to OV, almost the full supply voltage appears across the LED and its resistor, which therefore conducts and illuminates. The series resistor limits the current in the LED at max supply voltage to 20 mA . Thus the LED lights if the input of the corresponding buffer is logic ' 1 ' or high and extinguishes when the input is at logic ' O '

The 47 k resistor placed across each input and ground is to hold the inputs low when the probe is 'floating' (unconnected) so that all the LEDs are off

## It Stands Alone

As mentioned earlier, the Chip Probe can be used either as part of the DigiTester system or as a stand-alone logic probe. Most of the constructional details, this month, apply to when the device is to be used alone; instructions for fitting the DigiTester as part of the overall system will have to wait until a bit more of the system has been outlined in these pages!

The PCB layout (see Figure 2 and the

PCB Printout page) has been kept very tight, to reduce the size of the unit to the smallest possible dimensions. This is primarily for convenience when using it as a logic probe, where small size is absolutely necessary. In part, this has been achieved by placing the pull-down resistors (across the inputs) on the track-side of the board as shown in Figure 2b. (Once more, this is not recommended practice, but is tolerated here for reasons of compactness - Ed.)

Other than that, assembly of the PCB should not cause any trouble - just be careful to observe the correct polarity for the LEDs and, even if using 'static protected' ICs, it always pays to be careful when handling CMOS chips!

The tricky bits start when the PCB is to be fixed into its box. However, we've made things easier by drawing up Figure 3, a template which can be used to accurately drill the holes for the LEDs. After that, simply push the PCB down into the box so that the LEDs poke. through the holes. It's a little fiddly (you may need to enlarge the holes with a miniature file, and be careful not to bend the leads of the LEDs), but patience will be rewarded, in the end.

At this point, you can attach the two power leads to the appropriate PCB points; it's a good idea to tie a knot in the leads before soldering them in place, to provide a measure of strain relief, as shown in the internal photograph.

Now comes the really tricky bit modifying the IC test clip. One of these


Figure 1. The circuit consists of sixteen hex-inverters, each connected as showin on the right (on the PCB, the positions of the LED and current limiting resistor are transposed).


Figure 2. Above: The PCB overlay, viewed from the component side. Below: The track-side of the PCB, showing the positions of the pull-down resistors.

## Project



Figure 3. Above: $\mathbf{A}$ drilling template for the LED display.
Below: The gold pins of the IC test clip fit through these holes.

Parts List

## RESISTORS

(All $1 / 4$ watt $5 \%$ carbon)
R1-16
470R
R17-32
47k

## SEMICONDUCTORS

IC1,2,3, CD4048B
CMOShex inverters
LED 1-16 red LEDs standard 0,2" types

## MISCELLANEOUS

Small black box, approx $3^{\prime \prime} \times 2^{\prime \prime} \times 1^{\prime \prime}$ deep; IC test clip; ribbon cable (see text); PCB; wire, solder etc.


The underside of the PCB; solder the pull-down resistors across the tracks before connecting the ribbon cable!
readily available gadgets is quite handy when fault-finding on any circuit which uses DIL ICs. It clips over the IC so that of number of gold-plated pins make firm contact with the pins of the IC. The test-clip pins are lead up through the plastic housing to protrude through the top, making the IC pins readily accessible. The modification is required to allow a test-clip to be fitted to the box but sill pivot in the desired fashion.

First, take a small screwdriver or strong pin and push the black hinge pin so that it sticks out through one end. With a small pair of pliers, remove the hinge pin while holding the sides together (this ensures the clip does not suddenly spring apart all over the workroom) and place it carefully to one side. Then pull off the black 'pressure grip' and put it with the hinge pin.

Select either side of the clip and carefully remove the gold pins by pulling them out from the top with a pair of pliers; put aside the half with the pins still in it (be careful not to lose the spring). Next remove about 1 mm of plastic from the top of the half-clip; grip it firmly in a vice, if possible, and use a small, fine file to remove the plastic be very careful not to remove too much, as this will weaken the hinge.

Now smooth the burred edges of the plastic and, carefully, push the pins back into the clip from the top; they should finish up level with the bottom edge of the clip (use the other half as a guide). Reassemble the test clip, fitting the
halves together, replacing the pressure grip' and inserting the hinge pin.

The final stage (almost) is to drill the top of the box so that the modified test clip can be fitted and wired in. Once more, a template (Figure 5) makes this task easier. Once in place, connect short lengths of 8 -way ribbon cable from each test-clip pin to the input of an inverting buffer - but be careful to keep a one-to-one correspondence between the test pins and the inputs, or you won't know "which way is up", when trying to use the device

The only remaining task is to screw the lid on the box; the pressure of the bunched-up ribbon cable ensures that the PCB will not move about.

## Part of the System

If the Chip Probe is to be used as part of the DigiTester system, the complicated procedure for modifying and mounting the test clip becomes unnecessary; the Chip Probe will be mounted with the other modules of the system and connected to the circuit under test by a long length of 16 -way ribbon cable, which terminates in a perfectly standard, unmodified test clip. However, limitations in time and space (take a bow, Mr. Einstein) prevent us from describing it in detail, this month



## Technical Enquiries

First off, our sincere apologies to all those people who send us technical enquiries and SAEs - we really are going to reply as soon as we can. But due to the remorseless burden of toil and tears involved in getting out your Ten Project Xmas Special (flowers, messages of sympathy and money will be acceptable...) and the fact that your editor has been running things singlehanded for a while, we have got a bit behind with the enquiries.

However, now that your editor has a brand new assistant to help him out, rest assured that all letters will be answered as quickly as possible. Won't they?

Oh dear. The pile of letters seem to have fallen on the editor! Never mind. I'm sure you'll find something to keep you occupied in the following priceless gems of advice.

## Electronic Pop Groups

Dear Sir,
I have been looking through a few back issues of HE INovember and December 1980) and I am interested in building the Mini-Synth but I would like a few more details.

Will the price from Magenta
Electronics still be the same at £28.50? I see that the kit includes the PCBs and IC holder, but are the wires included?

Is it possible for the synth to give some of the sounds produced by the "electronic pop groups" or is it like an electric organ? I wish to obtain the sort of sounds that modern pop groups produce. I know that for $£ 30$ it cannot compare with the expensive synths but I hope that it can mimic some of the sounds.
lan Meadows,
Wimborne,
Dorset.
Before answering this one we had to work out what an "electronic pop group" was (any suggestions?). Anyway, the Memory Bank Mini-Synth produces a wide range of sounds covering basic sythesiser tones and electronic organ notes. In fact, the best way of discovering the capabilities of the thing is to build one, and then experiment, which is what pop groups always claim to do. Sorry we can't be more explicit, but describing the way a musical instrument sounds is quite difficult. Perhaps we can arrange a demonstration at this year's
Breadboard exhibition. As for the cost of the kit, looking through the advertisements we found that it's gone down by 10 p - one in the eye for inflation! And yes, Magenta say their kits include all the hardware needed.

## Audio Break Down

Dear Sir,
For the past few months I have desperately been searching for information on how to construct a particular electronics project - which simply consists of a small LED sound analyser! What I was looking for was a circuit which would receive information (audio) from a hi-fi system, break it down into three or four predetermined frequencies and then output the individual frequencies on a corresponding row of square LEDs, to get the effect of three or four rows of ten LEDs oscillating in accordance with the sound from the cassette or record.

My friends tell me the circuit / have in mind is one used for ordinary VU meters. Are they correct?

You will probably have gathered that my search was in vain. As a result I thought / would consult the experts perhaps you have published such a circuit in one of your past editions of HE. If this is the case then I would be extremely grateful if you would be kind enough to send me a copy of the circuit. If, this is not possible please point out the edition in question and where I may obtain it.

I would of course be willing to pay for any charges for postage etc. M. Nanra,

Greenford,
Middlesex.
A VU meter circuit provides a measure of the signal level over the entire radio bandwidth, so it would not provide the kind of display you want. What you are describing is a simple two or three band sound-to-llight unit, using a LED display panel. The last time we published a similar circuit was in September '79, but our Audio Spectrum Analyser (August and September issues, 1982) can suit the purpose. You could use different coloured LEDs to provide a more visually attractive display (watch the current consumption, though), and you might wish to use fewer than the full ten bands, which will reduce the cost.

## It's Been Done Before

## Dear Editor,

You will be pleased to hear that the project for the two watt amplifier has served me well for several months now, and I have no complaints so far, but I am hoping to expand a little. As you will already know, the two watt amplifier is only monophonic, because of the (LM380N) IC, and lam wondering if you have thought of designing a stereophonic amplifier using the LM381, which is a low noise
dual audio pre-amplifier capable of magnetic cartridge and metal tape and other inputs, and also offers tone control facilities. Supply voltage is roughly 9 to 40 V .

That is just an idea for the readers, but what l am really looking for is a small versatile stereo amp which offers bias, treble and balance control facilities and I would be most grateful if you could publish in HE a circuit diagram and parts list. If you think this is too expensive and impractical to publish in HE could you please send me a diagram and parts list.
P. G. Jones,

Stockton on Tees,
Cleveland.
The compliments seem to keep rolling in! What should interest Mr Jones is that we published (almost exactly) a project using the LM381 in a stereo amplifier design. This appeared in the October ' 79 issue, and by all accounts was quite popular. All those interested should contact our back numbers department forthwith.

## Electric Currents

Does the idea of a waterwheel-driven electricity supply conjure up visions of flickering light bulbs and Bakolite wireless sets? Not a of bit it:

Dear Editor,
I am a new recruit to electronics and have recently started to take $H E$.

My house runs completely on 12 VDC from a waterwheel, and I am having difficulty in locating a supplier of inverters to give 24OVAC for use with fluorescent lights, video, telephone answering machines, etc. Alternatively, how about an article on building such an inverter?

I also need a 12 VDC oscilloscope, if you know of a supplier - I've already tried several of the names from the Directory in HE October '82.
Gordon Channer,
Relubbus,
Cornwall.
Just in time - see this month's feature on switched mode supplies and the accompanying project! The 12 VDC oscilloscope is another matter altogether - can any of our readers advise? If so, please contact us here and we'll print the reply.

Incidentally, this waterwheel business does remind me of the bloke who went into his local suppliers and asked for a couple of rechargeable batteries to fit the drain pipe he was carrying, but that's another story...

## GET aic <br> 。 WEB



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| Module Number | Outpur <br> Power <br> Watis <br> rms | $\begin{array}{\|c\|} \hline \text { Load } \\ \text { Impodance } \\ \Omega \end{array}$ | $\begin{aligned} & \text { DIST } \\ & \text { T.H.D. } \\ & \text { TYp }{ }^{\text {TYO }} \\ & \text { TKHY } \end{aligned}$ | ATION <br> I.M.O. <br> 60 Hz ! <br> 7KHE 4: 1 | Supply Voltase Typ | $\begin{aligned} & \text { Size } \\ & \text { mm } \end{aligned}$ | $\begin{aligned} & \text { WT } \\ & \mathrm{gms} \end{aligned}$ | Price inc. VAT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| mr 30 | 15 | 4.8 | 0.015\% | <0.006\% | $\pm 18$ | $76 \times 68 \times 40$ | 240 | 58.40 |
| HY60 | 30 | 4.8 | 0.015\% | <0.006\% | $\pm 25$ | $76 \times 68 \times 40$ | 240 | ¢9.55 |
| HY6060 | $30+30$ | 4 -8 | 0.015\% | <0.006\% | $\pm 25$ | $120 \times 78 \times 40$ | 420 | E18.69 |
| HY124 | 60 | 4 | 0.01\% | <0.006\% | $\pm 26$ | $120 \times 78 \times 40$ | 410 | E20.75 |
| HY128 | 60 | 8 | 0.01\% | <0.006\% | $\pm 35$ | $120 \times 78 \times 40$ | 410 | ¢20.75 |
| HY244 | 120 | 4 | 0.01\% | <0.006\% | $\pm 35$ | $120 \times 78 \times 50$ | 520 | E25.47 |
| HY248 | 120 | 8 | 0.01\% | <0.006\% | +50 | $120 \times 78 \times 50$ | 520 | £25.47 |
| HY364 | 180 | 4 | 0.01\% | <0.006\% | $\pm 45$ | $120 \times 78 \times 100$ | 1030 | ¢38.41 |
| HY36B | 180 | 8 | 0.01\% | <0.006\% | $\pm 60$ | $120 \times 78 \times 100$ | 1030 | ¢38.4 |

Protection: Full toad line. Slew Rate: $15 w / \mu s$. Risetime: 5 sus. $S / \mathrm{N}$ ratio: 100 db Input Impedance: $100 \mathrm{~K} \Omega$. Damping factor: $100 \mathrm{~Hz}>400$

| Module Number | Module | Funetions | $\begin{aligned} & \text { Current } \\ & \text { Required } \end{aligned}$ | Price inc VAT |
| :---: | :---: | :---: | :---: | :---: |
| Hy6 | Mono pre amp | Mic/Mag. Cartrldge/Tunar/Tape/ Aux + Vol/Bass/Treble | 10 mA | ¢7.60 |
| HY66 | Stereo pre amp | Mic/Mag. Cartridge/Tuner/Tape/ Aux + Vol/Bass/Treble/Balance | 20 mA | £14.32 |
| HY73 | Guitar pre amp | Two Guitar (Bass Lead) and Mic + separate Volume Bass Treble + Mix | 20 mA | £15.36 |
| HY78 | Stereo pre amp | As HY66 less tone controls | 20 mA | ¢14.20 |

MasI preamp modules can be driven by the PSU driving the main power amp. A separate PSU 30 is available purely for pre amp modules if requited for £5.47 linc. VAT). Pre-amp and mixing modules in 18 different variation:
Please send for detail.
Mounting Boards
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MOSFET MODULES

| Module Number | Output <br> Pow <br> Warts <br> rms | $\begin{gathered} \text { Load } \\ \text { impedance } \end{gathered}$$\Omega$ | distortion |  | Supply Voltapa TYp | Size | $\begin{aligned} & \text { WT } \\ & \text { oms } \end{aligned}$ | Price inc. VAT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | T.H.D. Tros at 1 KHz | $\begin{aligned} & \text { I.M.D. } \\ & 7 \mathrm{KOHz} / \\ & 7 \mathrm{KHz} 4.7 \end{aligned}$ |  |  |  |  |
| MOS 128 | 60 | 4.8 | <0.005\% | <0.006\% | $\pm 45$ | $120 \times 78 \times 40$ | 420 | ¢30.41 |
| MOS 248 | 120 | 4.8 | <0.005\% | <0.006\% | $\pm 55$ | $120 \times 78 \times 80$ | 850 | ¢39.86 |
| MOS 364 | 180 | 4 | <0.005\% | <0.006\% | $\pm 55$ | $120 \times 78 \times 100$ | 1025 |  |

Protection: Able to cone with complex loads without the need for very special
Slew rate: $\quad$ Doverection circuiry lfuses will sufticel.
Frequency response (-3dB): $15 \mathrm{~Hz}-100 \mathrm{KHz}$. Inout
input impedance: $100 \mathrm{~K} \Omega$ Damping factor: $100 \mathrm{~Hz}>400$. 500 mV rms
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or cassetie player to a nominal 15 watts rms.
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Automatic switch on
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$\mathrm{S} / \mathrm{N}$ ratio (DIN AUDIO) 80 d , Load Impedance $3 \Omega$
inpur semsivivity and impedance (seiectable) 700 mV rms into $15 \mathrm{~K} \Omega 3 \mathrm{~V}$ tms into $8 \Omega$

C1515
Stereo version of C15.
£17.19 (inc. VAT)
Size $95 \times 40 \times 80$. Weighe 410 oms.

| Model Number | For Use With | Proes ine. VAT | $\begin{aligned} & \text { Nodet } \\ & \text { Mumbin } \end{aligned}$ | For Uso With | Pries inc. VAT | ! | $\begin{aligned} & \text { Model } \\ & \text { Numper } \end{aligned}$ | For Unew With | Price inc. VAT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PSU $21 \times$ | 1 'or 2 HY30 | ¢11.93 | PSU 52x | 2xHY124 | ¢17.07 |  | FSU 72x | 2xHy248 | ¢22.54 |
| PSU $41 \times$ | 1 or 2 HY60, $1 \times$ HY6060, $1 \times$ HY 124 | £13.83 | PSU 53x | $2 \times \mathrm{MOS128}$ | £17.66 |  | PSU 73x | ix Mr364 | ¢22.54 |
| PSU 42 x | 1 $\times$ HY1z8 | E15.90 | PSU 54x | $1 \times \mathrm{HY} 248$ | ¢17.86 |  | PSU $74 \times$ | if Mr368 | ¢24.20 |
| PSU 43x | $1 \times \mathrm{MOS128}$ | ¢16.70 | PSU 55x | $1 \times \mathrm{MOS248}$ | ${ }_{6} 19.52$ |  | PSU 75x | $2 \times \mathrm{MOS} 248,1 \times \mathrm{MOS368}$ | ¢24.20 |
| PSU 5:X | $2 \times$ HY $128.1 \times$ HY 244 | ¢17.07 | PSU 71x | $2 \times \mathrm{HY} 244$ | ¢21.75 |  |  |  |  |

Plosse note: $X$ in part no. indicates primery voltage. Please insert " $O$ " in place of

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|  |  |  |  |  | Price Inc. |
| :--- | :--- | :--- | :--- | :--- | :--- |
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| UP1X | $30+30 \mathrm{~W} / 4-8 \Omega$ | Bipolar | Stereo | HiFi | $£ 54.95$ |
| UP2X | $60 \mathrm{~W} / 4 \Omega$ | Bipolar | Mono | HiFi | $£ 54.95$ |
| UP3X | $60 \mathrm{~W} / 8 \Omega$ | Bipolar | Mono | HiFi | $£ 54.95$ |
| UP4X | $120 \mathrm{~W} / 4 \Omega$ | Bipolar | Mono | HiFi | $£ 74.95$ |
| UP5X | $120 \mathrm{~W} / 8 \Omega$ | Bipolar | Mono | HiFi | $£ 74.95$ |
| UP6X | $60 \mathrm{~W} / 4-8 \Omega$ | MOS | Mono | HiFi | $£ 64.95$ |
| UP7X | $120 \mathrm{~W} / 4-8 \Omega$ | MOS | Mono | HiFi | $£ 84.95$ |
| Power Slaves |  |  |  |  |  |
| US1X | $60 \mathrm{~W} / 4 \Omega$ | Bipolar | Power | Slave | $£ 59.95$ |
| US2X | $120 \mathrm{~W} / 4 \Omega$ | Bipolar | Power | Slave | $£ 79.95$ |
| US3X | $60 \mathrm{~W} / 4-8 \Omega$ | MOS | Power | Slave | $£ 69,96$ |
| US4X | $120 \mathrm{~W} / 4-8 \Omega$ | MOS | Power | Slave | $£ 89.95$ |

Please note $X$ in part number denotes mains voltage. Please insert ' $O$ ' in place of $X$ for $110 \mathrm{~V} .{ }^{\prime} 1$ ' in place of $X$ for 220 V (Europe), and ' 2 ' in place of $X$ for 240 V (U.K.) All units except UC1 incorporate our own toroidal transformers.


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PAYMENT MAY BE MADE BY ACCESS OR BARCLAYCARD IF REQUIRED


## Project

## POP AMPS

## Simple measuring circuits based on operational amplifiers.

## No. 3: <br> Millivoltmeter

THE MILLIVOLTMETER is a circuit with a high input impedance, to allow you to measure potentials from just under 1 volt down to tenths of a millivolt.

In the diagram (Figure 1) the amplifier (represented by a triangle) has two inputs ( + ve and -ve) and one output. It needs a balanced power supply ( $V+$ and $\vee-1$ provided by two PP3 batteries ( $+9 \mathrm{~V},-9 \mathrm{~V}$ ). A mains power supply of +18 V can be used with the potential divider network of Figure 2, but better operation is obtained by using a regulator IC to provide a balanced supply from a single-rail such as the circuit described in the October issue of HoDby Electronics. All voltages are measured with respect to the common OV battery rail.

The 741 has two offest null terminals (pins 1 and 8 ) with which we can adjust the output voltage to exactly 0 V when both inputs are at equal voltage. The input terminals are temporarily connected together and RV1 is adjusted until the output at pin 6 is 0 V .

## Voltage Amplifier

Like all op-amps, the 741 is an amplifier with the capability of very high gain. Without the feed-back resistor its gain (the open-loop gain) is as high as 200,000 or more. There is, of course, the limit that the output voltage cannot exceed the supply voltage in either direction. In practice, the output does not quite reach either supply voltage; the swing is approximately $\pm 8 \mathrm{~V}$. Within this range, a small input voltage is amplified so that it becomes large enough to be read on a low-cost multimeter.

The non-inverting ( + ve) input is tied to the 0 V rail through R4. The op-amp will have zero output voltage when its inverting ( - ve) input (at pin 2 ) is also āt OV; in this state, no current flows through R5. When a voltage is applied to the positive input terminal, a current will fiow through one of the resistors R1-R3. Suppose the voltage here is OV5 and SW2 is in the position shown. With pin 2 at $O V$, the resulting current through R1 is 0.6 UA . The potential at pin 2 now begins to rise and the output of the op-amp swings negative, It continues to swing negative, pulling the entire current flowing through R1 and through R5 to the output terminal, thus maintaining a 'virtual earth' at the inverting input. To make a current of 0.6 uA flow through


R1 and through a 8 M 2 resistor requires a voltage of 5 volts, so, for an input of $0 V 5$, the output must swing to -5 V . This means that there is tenfold voltage amplification - but note that the output voltage is negative. However, the meter is connected to display this as a positive voltage.

With a feedback resistor in the circuit, the gain of the amplifier is precisely determined by the ratio of the feedback resistance to the input resistance. In the example above, $R 5 / R 1=10$, which gives ten-fold gain. If SW1 is switched, the gain becomes 100 or 1000 , respectively. If $5 \%$ tolerance resistors were to be used, one resistor might be up to $5 \%$ larger than its nominal value and the other might be $5 \%$ smaller. The ratio, and hence the calculator gain, could
therefore be up to $10 \%$ in error, in either direction, so to obtain reasonable accuracy, it is important to use $1 \%$ or $2 \%$ resistors.

The input impedance of this circuit is the value of the input resistor that is switched into circuit. With R1 in circuit, the maximum output voltage that can be read is about 8 V , equivalent to $0 V 8$ input. Thus the input impedance is just over 8 M 2 in parallel with 2 M (the input impedance of IC1), which gives 1 M 6 , or 2 MO per volt FSD, which is considerably higher than that of a low-cost multimeter; the same figure applies in the other ranges, so we have the twin benefits of greater sensitivity and high impedance. The advantage of high impedance is discussed in connection with Pop-Amp No. 4.



## Using The Circuit

Connect the circuit to the multimeter, switched to 10 V or 15 VDC range. Connect the power supply to the circuit. If you have not already done so previously, adjust RV1 for zero output with pins 2


Figure 2. The Millivoltmeter component layout. The track cut positions are shown viewed from the top
and 3 shorted together. Switch SW2 to the position shown. The meter now covers the range 0-OV8. Read the meter and divide the reading by 10 to obtain the value of the input voltage. If the reading is low, switch to the second
(0-0V88) or third position (0-0V008). If batteries are used as the power supply, remember to switch off or disconnect them when the circuit is not being used!

74 SERIES
5



 -








 $7 \quad 30 \mathrm{p}$
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This $\mathbf{Z 8 0}$ micro controlled clock/calender
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PSU
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Components Order Form

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## Switched Mode Supply

Not many components required for this project - though most are a little out of the ordinary. First there is the single IC, a TL497, made by Texas Instruments. Depite it's obvious usefulness, it doesn't seem to be in demand. Still, it appears in the Verospeed catalogue, and can be ordered from most retail suppliers as well; Ace Mailtronix or Greenweld will let you have one if you ask them nicely.
Lastly, the coil L1. This requires a potcore type RM6, with an inductance factor (AL) of 160. A suitable type is listed in Electrovalue's catalogue, but the AL value must be specified in your order.

## CHECK LIST

## RESISTORS

(All $1 / 6$ watt $5 \%$ carbon, E24 range).
$1 \times 1$ RO; R1,2 selected from Table 1 CAPACITORS
$1 \times 100 \mathrm{p}$ ceramic; C1 selected from Table 1
SEMICONDUCTORS
$1 \times$ TL497
miscellaneous
RM6 pot-core; PCB etc.

## Chip Probe

All the parts are readily available except,
perhaps, for the IC test clip. Our prototype was from the RS catalogue, stock number 423-627, however we are reliably informed that an identical type is stocked by Watford Electronics; their price - $£ 2.00$.
The case should be just large enough to fit the PCB, or the Chip Probe becomes too top-heavy to use easily. The prototype was built in a box from Verospeed. Their part numbers are 75-1413E or 75-14692 for black or white respectively.

## CHECK LIST

RESISTORS (All $1 / 4$ watt $5 \%$ carbon)
$16 \times 470 \mathrm{R}$; $16 \times 47 \mathrm{k}$ SEMICONDUCTORS
$3 \times$ CD 4049B; $16 \times 0.2^{\prime \prime}$ red LEDs. miscellaneous
Box, test clip (see above); PCB etc.

## CB Selective Caller

The difficult component in this project is the relay. The prototype uses a hard-to-find variety, labelled "Hi-C d'Italia" which has a 320R coil. The nearest we can find is from the Brian J. Reed catalogue; it has equivalent lead-outs but is a 675 R type operating from 12-24VDC. Alternatively, a standard relay may be
used though the tracks will have to be modified.
The NE567 chips are readily available from, for example, Rapid Electronics, Technomatic or Hemmings Electronics. All other components are standard.

## CHECK LIST

TRANSMITTER:
RESISTORS (All $1 /$ watt $5 \%$ carbon)
$2 \times 820 \mathrm{k} ; 6 \times 10 \mathrm{k}$; $1 \times 56 \mathrm{k} ; 1 \times 390 \mathrm{k}$;
$1 \times 470 \mathrm{k} ; 2 \times 100 \mathrm{k}$.
NB: R12,13 (both 100k) have been omitted from the Parts List.
POTENTIOMETERS
(All sub min PCB mounting presets) $3 \times 100 \mathrm{k}$.
CAPACITORS
$3 \times 10$ ceramic; $2 \times 1 n$ tantalum;
$1 \times 2 \mathrm{u} 2$ tantalum.
SEMICONDUCTORS
$2 \times$ CD4011; $1 \times 741$.

## RECEIVER

RESISTORS (All $1 / 4$ watt $5 \%$ carbon).
$6 \times 10 \mathrm{k} ; 2 \times 18 \mathrm{k} ; 1 \times 330 \mathrm{R} ; 2 \times 4 \mathrm{k} 7$;
$1 \times 100 \mathrm{R} 1 / 2$ watt.
POTENTIOMETERS
$1 \times 1 \mathrm{M}$

## CAPACITORS

(All ceramic unless noted)
$3 \times 10 \mathrm{n} ; 3 \times 1 \mathrm{u}, 2 \times 2 \mathrm{u} 2$ tantalum;
$1 \times 100 n ; 1 \times 68 n ; 1 \times 22 n ; 1 \times 10 u$ electrolytic.
SEMICONDUCTORS
$1 \times$ BC109; $1 \times 741 ; 2 \times$ NE567;
$1 \times$ CD4001; $1 \times 1$ N914;
$1 \times$ BZY88C7V5.
MISCELLANEOUS
$1 \times 2$-pole 4 -way rotary switch;
$1 \times 12 \mathrm{~V} 2$-pole changeover relay (see above); PCB etc.


SAFGAM OSCILLOSCDPES- $5 \mathrm{mV} /$ div sensitivity. Choice of Bandwidth $10, \mathrm{MHz}_{2}, 15 \mathrm{MHz}_{2}, 20 \mathrm{MHz}$. $1 \mathrm{~S} / \mathrm{div}-100 \mathrm{O}$ S/div. Cajlibrated timebase. Solid trigger with bright line auto, normal and TV. XY facility. Z modulation. Calibration output. Bright and clear display, Portability. Model DT410-10 MHz E205.85. Model DT415-15 MHz E217.35. Model DT420 20 MHz £228.85. Send S.A.E. FOR FULL spec.


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|  | Channe! | Length | Width | Points | Clips | Cpty, | Price |
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| EXP-650 | 15 mm | 91 mm | . 61 mm | 270 | 54 | 140 piń | [4.31 |
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## Index 1978-1982



## See What You've Been Missing In The Last Four Years.

| Title | Issue | Page |
| :---: | :---: | :---: |
| 555 Projects | May 79 | 38 |
| A Good Joint is Hard to Find | Feb 82 | 53 |
| Aerials | Oct 81 | 15 |
| AB Circuits | May 79 | 33 |
| Aerial Tuners | May 79 | 60 |
| Anatomy of a Space Shuttle | Apr 81 | 16 |
| Beginners Guide to Construction | Aug 82 | 28 |
| Beginnings of Real TV (The) | Mar 81 | 18 |
| Binary Numbers | Jul 79 | 23 |
| CA3130 Projects | Feb 79 | 38 |
| Capacitors | Apr 79 | 29 |
| Car Electronics (1) | Dec 81 | 14 |
| Car Electronics (2) | Jan 82 | 60 |
| Cassette Decks and Tape | Jul 79 | 13 |
| Choosing a Calculator | Dec 78 | 60 |
| Citizens Banned | Jun 78 | 38 |
| Computer Glossary | Feb 79 | 57 |
| Creative Recording | Apr 82 | 76 |
| Crossing Your Bridges | Mar 79 | 13 |
| Decibels | Jul 79 | 44 |
| Deep Space Communications | Dec 78 | 13 |
| Dictation Machines | Nov 81 | 54 |
| Digital Counters and Timers | Jun 82 | 69 |
| Digits on Display | Nov 81 | 14 |
| Directory of Electronic Supplies | Oct 82 | 33 |
| Display Techniques | Jun 79 | 13 |
| Edison Effect, The | Nov 78 | 27 |
| Electronic Aids for the Disabled | Jul 81 | 15 |
| Electronic Espionage | Jul 80 | 28 |
| Electronic Games | Oct 79 | 38 |
| Electronic Housekeeping | Nov 82 | 26 |
| Electronic Music (1) | May 79 | 19 |
| Electronic Music (2) | Jun 79 | 43 |
| Electronic Revolution, The | May 82 | 39 |
| Electronic Timekeeping | Sep 79 | 50 |
| Electronics from Scratch | Nov 78 | 9 |
| Electronics in Diagnostic Medicine | Sep 81 | 15 |
| Electronics in Musical Instruments | May 81 | 18 |
| Electronics in Photography | Jul 80 | 15 |
| Electronics in Warfare | Apr 79 | 38 |
| Electronics on Wheels | Mar 80 | 38 |
| Fault-Finding for Beginners | Oct 82 | 9 |
| Feedback | Mar 82 | 36 |
| FET Special | Sep 79 | 59 |
| Fixed Resistors | Jul 79 | 28 |
| Hands Off (Meter Review) | Sep 82 | 47 |
| HC6010 DMM (Meter Review) | Dec 82 | 65 |
| Hifi Specifications | Nov 78 | 41 |


| Title | Issue | Page |
| :---: | :---: | :---: |
| History of Radioactivity | Feb 79 | 25 |
| Holograms | Feb 79 | 46 |
| Home Computers | Nov 78 | 60 |
| Home Electronics | Oct 80 | 44 |
| How a TV Receiver Works | Dec 81 | 61 |
| How to Use an Oscilloscope | June 81 | 15 |
| Jargon | Nov 78 | 70 |
| In Car Entertainment | Aug 80 | 11 |
| Inside Colour TV | Apr 82 | 16 |
| Instant Circuit Layout | Feb 79 | 63 |
| Intellivision TV Game | Sep 80 | 29 |
| Internal Resistance | Jun 79 | 31 |
| Introduction to Test Gear | Mar 79 | 33 |
| Learning from the Microprofessor | Nov 82 | 54 |
| Mail Order Catalogues | Apr 79 | 64 |
| Making PCBs | Dec 78 | 54 |
| Making Tracks | Feb 82 | 11 |
| Metal Locators | Nov 78 | 66 |
| Metertech DVM | Aug 82 | 37 |
| Microwave Cooking | Oct 79 | 50 |
| Models Galore at Sandown | Aug 81 | 20 |
| Narrow Bandwidth Television (1) | Apr 80 | 40 |
| Narrow Bandwidth Television (2) | May 80 | 54 |
| New Look for Communications Satellites | Mar 79 | 63 |
| Next Instalment (Multivibrators). | Apr 79 | 51 |
| Oscilloscope, The | Feb 81 | 18 |
| Oscilloscope Revisited, The | Mar 82 | 39 |
| OST Rules OK | Feb 79 | 70 |
| PETing it Together | Mar 80 | 24 |
| Photocells | Dec 78 | 48 |
| Piezo Electricity | Jul 80 | 56 |
| Pinball Wizards | Jan 79 | 57 |
| Project Daedelus | Jan 79 | 38 |
| Power from Satellites | Aug 79 | 38 |
| Power to the People | Feb 80 | 51 |
| Radio (1) | Jun 81 | 24 |
| Radio (2) | Jul 81 | 26 |
| Radio Controlled Model Survey | May 80 | 20 |
| Radio Control World | Sep 79 | 38 |
| Radio Servicing Tips | Dec 78 | 51 |
| Reverb Revealed | June 82 | 38 |
| RF Breakthrough | Jun 80 | 37 |
| Robots | Nov 78 | 34 |
| Short Wave Aerials | Mar 79 | 41 |
| SI Units | Jul 79 | 60 |
| Solar Cells | Jul 82 | 9 |
| Solder | Jan 79 | 63 |
| Spacelab | Jan 80 | 38 |
| Story Behind Stereo | Nov 80 | 18 |
| Substi-Tutorial | May 81 | 28 |
| Synthesiser Secrets | Oct 81 | 53 |
| Synthesiser Secrets | Nov 81 | 28 |
|  |  | 35 |


| Title | Issue | Page | Title | Issue | Page |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Synthesiser Secrets | Dec 81 | 29 | Drill Speed Controller | June 79 | 68 |
| Telephones | Apr 79 | 8 | Doorbell Monitor | Apr 81 | 32 |
| Tesla Controversy, The | Dec 78 | 70 | Doorchime | Dec 81 | 66 |
| Thyristors | Sep 79 | 14 | Doorphone | Oct 81 | 10 |
| Tools | Aug 78 | 33 | Double Dice | Nov 80 | 65 |
| Top Ten Electronic Games | Jan 81 | 19 | Dual Engine Driver | Apr 82 | 11 |
| Transducers in Audio | Nov 78 | 55 | Drum Synthesiser | Dec 81 | 18 |
| TV Aerials | Apr 79 | 19 | Echo Reverb Unit | May 82 | 33 |
| TV Shopping | Mar 79 | 45 | Electronic Organ (1) | May 81 | 11 |
| UOSAT Report | Aug 81 | 56 | Electronic Organ (2) | Jun 81 | 43 |
| UOSAT Report | Oct 81 | 59 | Electronic Organ (3) | Jul 81 | 20 |
| Understanding Bias | Dec 78 | 36 | Electronic Organ (4) | Aug 81 | 42 |
| Understanding Component Values | Jun 82 | 55 | Envelope Generator | Jun 79 | 19 |
| Valdemar Poulsen | Jan 79 | 14 | Envelope Generator | Jun 81 | 5 |
| Varicap Diodes | May 79 | 67 | Equitone | Aug 80 | 21 |
| $V$ ariable Resistors | Aug 79 | 18 | Graphic Equalizer, Guitar | Dec 81 | 10 |
| Video Discs | Mar 82 | 24 | Guitar Fuzz Box | Mar 81 | 54 |
| Video Tape Recorders | Feb 79 | 12 | Guitar Phaser | Sep 80 | 49 |
| Viewdata | Jan 79 | 34 | Guitar Preamplifier | Nov 80 | 35 |
| View into Video Discs | Dec 80 | 18 | Guitar Tremolo | Apr 81 | 39 |
| PROJECTS |  |  | Hazard Flasher | Jul 80 | 62 |
|  |  |  | Heartbeat Monitor | Feb 81 | 13 |
|  |  |  | Hebot (1) | Jun 79 | 10 |
|  |  |  | Hebot (2) | Dec 79 | 25 |
| Title | Issue | Page | Hebot (3) | Jan 80 | 56 |
|  |  |  | Hebot II | Nov 82 | 9 |
| All Things Being Equal (Audio |  |  | High Impedance Voltmeter | Feb 81 | 26 |
| Equalliser) | Jul 82 | 60 | Hobbycom | Apr 80 | 17 |
| Amplifier, 2 Watt | Jun 80 | 54 | Infra-red Remote Control | Feb 80 | 27 |
| Amplifier, 18 Watt Stereo | Jul 80 | 23 | Injector/Tracer | Aug 79 | 48 |
| Amplifier Module, 508025 Watt | Mar 80 | 11 | Inteligent NiCad Charger | Jan 82 | 26 |
| Analogue Audio Frequency Meter | Oct 79 | 45 | Intruder Alarm | Oct 80 | 59 |
| Audio Analyser (1) | Aug 82 | 53 | Jack Lead Tester | Dec 80 | 49 |
| Audio Analyser (2) | Sep 82 | 57 | 'Junior' Slot-Car Controller | Sep 82 | 9 |
| Audio Millivoltmeter | May 81 | 67 | LED Tachometer | Aug 79 | 24 |
| Audio Power Meter | Dec 80 | 59 | LED VU Meter | Nov 81 | 30 |
| Audio Signal Generator | Feb 81 | 36 | Light Beam Telephone | Nov 81 | 10 |
| Audio Signal Generator | May 82 | 49 | Light Chaser | Mar 79 | 7 |
| Automatic Greenhouse Sprinker | Jun 82 | 48 | Light Dimmer | Oct 80 | 33 |
| Autoprobe | Sep 80 | 37 | Linear Scale Ohmeter | Jul 79 | 20 |
| Auto-Wah | Jun 82 | 25 | Lofty | Dec 82 | 74 |
| Baby Alarm | Jul 79 | 57 | Low Cost Alarm | Dec 82 | 70 |
| Baby Alarm | Oct 81 | 39 | Low Power Pilot Light | Sep 81 | 21 |
| Background Noise Simulator | Feb 81 | 42 | Mains Adaptor | Sep 81 | 42 |
| Battery Charge Monitor | Dec 80 | 28 | Masthead Amplifier | Feb 82 | 42 |
| Battery Eliminator | Nov 80 | 24 | Medium Wave Radio | Feb 81 | 56 |
| Bedside Radio | Nov 78 | 45 | Metronome | Jun 80 | 32 |
| Bench Amplifier | Jan 81 | 37 | Metronome | Nov 81 | 61 |
| Bench PSU | Sep 80 | 63 | Microbe Radio Control System | Jun 80 | 11 |
| Bicycle Speedometer | Mar 81 | 37 | Microlog | Dec 82 | 9 |
| Big Ear, The | Dec 82 | 80 | Micromix | Sep 80 | 19 |
| Bike Alarm | Apr 82 | 72 | Miniboard Siren | Mar 80 | 54 |
| Bike Siren | Mar 82 | 65 | Miniclocks | May 80 | 13 |
| Cable Tracker | May 82 | 65 | Minisynth II | Dec 80 | 66 |
| Car Alarm | Feb 79 | 66 | Model Train Controller | Apr 79 | 15 |
| Car Cassette Power Supply | Dec 81 | 49 | Movement Alarm | Aug 80 | 49 |
| Car Rev Counter | Jan 81 | 27 | Negative Voltage Generator | Oct 79 | 24 |
| Casanova's Candle | Mar 79 | 16 | NiCad Battery Charger | Jan 81 | 50 |
| CB Squelch Unit | Oct 82 | 58 | Nobell Doorbell | Oct 80 | 67 |
| Chuffer | Jan 81 | 54 | Noisless Fuzzbox | Feb 82 | 26 |
| Cistern Alarm | Apr 79 | 48 | Odometer, The | Nov 82 | 46 |
| Crosshatch Generator | Jan 80 | 31 | Op-Amp Checker | Aug 81 | 62 |
| Combination Lock | Oct 81 | 21 | Parking-Meter Timer | May 79 | 27 |
| Constant Volume Amplifier | Aug 79 | 61 | Party Grenade | Nov 80 | 41 |
| Continuity Checker | Jun 81 | 20 | Passionmeter | Feb 80 | 10 |
| Designing Power Supplies | Jun 82 | 12 | Pass the Loop | Aug 80 | 41 |
| Development Timer | Sep 80 | 53 | Pedalboard Organ | Dec 81 | 32 |
| 'Diana' Metal Detector | Sep 81 | 10 | Phase Four | Dec 82 | 37 |
| 'Diana' VCO | Nov 82 | 22 | Photographic Timer | Mar 81 | 58 |
| Digi-Die | Jan 80 | 47 | Photon Probe | Dec 78 | 18 |
| Digital Capacitance Meter | Apr 82 | 25 | Planning for Success | Sep 82 | 49 |
| Digital Clock | Nov 79 | 30 | Pocket TV | Mar 82 | 32 |
| Digital Die | Mar 82 | 11 | Pop Amps 1: Microammeter | Jul 79 | 52 |
| Digital Frequency Meter | Apr 80 | 33 | Pop Amps 2: Follow and Hold | Dec 82 | 62 |
| Digital Multivoltmeter | Aug 82 | 20 | Power Amplifier (1) | May 81 | 10 |
| Digital Speedometer (1) | Dec 80 | 13 | Power Amplifier (2) | June 81 | 49 |
| Digital Speedometer (2) | Jan 81 | 42 | Preampifier (1) | Apr 81 | 11 |
| Direct Reading Frequency Meter | Nov 81 | 38 | Preamplifier (2) | May 81 | 59 |
| Digital Thermometer | May 82 | 10 | PSU Model (5080A) | Mar 80 | 19 |

## READER'S SURVEY

Once again the January issue rolls around and it's time to ask Hobby readers what they think of our efforts over the past year. Not only does this give us the chance to collect lots of stamps, but it means we can try to please more of our readership more of the time by giving you what you want - as far as possible, that is.

By filling in the questionnaire overleaf you'll be helping us to plan Hobby in the months to come. If you feel moved to take up pen and postage stamp, then remember we appreciate honest comments. Philately will get you nowhere.

REQUIRED

## HOBBY SURVEY, ARGUS SPECIALIST PUBLICATIONS LTD, 145 CHARING CROSS ROAD, LONDON WC2H OEE

So that we don't have to cope with staples, Sellotape or sealing wax, we've made things easier by designing this form to fold up quite neatly. Simply fold along the dotted lines and tuck the small bit into the bigger bit. You don't need an envelope, either!

19. Do you think a good sound system is worth having or are you content with a portable
19.
20.

## $\pm$

•
21. Do you either own, or have the use of, a home computer or microprocessor system?

$$
\text { Have use but not interested } \square
$$

22. Are you likely to buy, or to gain access to a computer or microprocessor system during Buying $\square$ Will have use
23. If you are a computer user, please indicate the type of system. Home computer (eg ZX, Apple, PET etc) $\square$ Development system/trainer $\square$ Disc Drivels) $\square$
Prer Precify
24. Please indicate the purpose for which you use your computer, (number in order of importance). Business $\square$
Education $\square$
Games $\square$
Programming $\square$
Interfacing external equipment $\square$ Other.
25. If you are a computer owner, is it likely that you will be adding to your system during
1983 ?
26. If so, please indicate the expansions you would like, in the order in which you would like
to add them.
Other
27. If you are mainly interested in programming, please indicate the type of programs that Educational $\square$
External control $\square$ you work on, in order of preference. Games $\square$
Discs $\square$

Extra memory $\square$ Printer $\square$
Other

longer $\square$
how do think Hobby compares now
How many isues have you bought during 1982, then
If you have been a reader for longer than a year, how do you think Hobby compares now
much 2SIOM longer $\square$
no $\quad$ slightly
worse
(Please tick the appropriate box).
6 months $\square$
N
much
better
slightly
better
$\square$
How long do you keep your copies of the magazine? 1 month $\square \quad 3$ months $\square$
Honths $\square$
28. How did you become a reader of Hobby Electronics?
mpulse buy in a newsagent
Saw an advertisement $\square$
Other reason (please specify)
1 year
How do you normally obtain your copies of Hobby Electronics? Purchase from local newsagent $\square$
Purchase from travel point $\square$ (W.H. Smith, Menzies etc) $\square$
Purchase from High St. newsagent (W.H. Smith, Menzies etc) $\square$
Copy delivered to home $\square$
5b. Do you have difficulty purchasing copies of the magazine? Yes $\square$ No $\square$
four $\square$
In general, when building a project, would you rather .
more $\square$
29. Are there any goods or services that you would like to see on offer in Hobby Elec-
Reader Survey
30. Do you, for preference, listento. Independentradio $\square$
31. Please indicate which of these magazines or papers you read (use the extra space pro-
vided to enter any titles we've missed that you also read regularly)

| TITLE | READ REGULARLY | SOMETIMES | USED TO |
| :--- | :--- | :--- | :--- |
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| Wireless World |  |  |  |
| Practical Wireless |  |  |  |
| Practical Electronics |  |  |  |
| Everyday Electronics |  |  |  |
| Elektor |  |  |  |
| Electronics and Music Maker |  |  |  |
| Radio and Electronics Worid |  |  |  |
| Electronics and Computing |  |  |  |
| Computing magazines (any) |  |  |  |
| Video magazines (any) |  |  |  |
| CB magazines (any) |  |  |  |
| Hifi magazines (any) |  |  |  |
| The Guardian |  |  |  |
| The Times |  |  |  |
| The Telegraph |  |  |  |
| Daily Mail |  |  |  |
| Sun |  |  |  |
| Mirror |  |  |  |
| Daily Express |  |  |  |
| Sunday Express |  |  |  |
| Local paper(s) |  |  |  |
|  |  |  |  |
|  |  |  |  |

If it's any consolation, surveys are even more of a nuisance to write than to fill out, but they are very important in our efforts to produce a better magazine for you, our readers. Thank you for your time and patience.


Unemployed $\square$
3




29. Sex, if any
30. What is your marital status?

## $\square$ aw! $\square$ मed $\square$ aw! $\perp \| n_{\rfloor}$

Married $\square$
31. Please indicate your employment status.
Single $\square$
(YOP etc)
Training Scheme $\square$
32. What was your approximate income during 1982 ?
33. What is your job title?

[^1]39. Apart from electronics, what are your other interests, eg coarse fishing, skiing, raising whippets, drinking, filling in survey forms . . . ?

| Title | Issue | Page |
| :---: | :---: | :---: |
| Push Button Volume Control | Apr 80 | 37 |
| Push Button Speed Controller | Apr 80 | 29 |
| Radio Timer | Aug 80 | 29 |
| Railway Track Cleaner | May 80 | 45 |
| Reaction Tester Game | Sep 81 | 58 |
| Reaction Timer | Sep 80 | 25 |
| Rev Counter | Jan 81 | 27 |
| RPM Meter | Aug 81 | 52 |
| Scratch and Rumble Filter | Feb 79 | 29 |
| Scratch Filter | Nov 81 | 19 |
| Shark | Jul 79 | 9 |
| Short Wave Radio | Feb 79 | 8 |
| Short Wave Radio | Mar 80 | 57 |
| Solar Radio | Jul 82 | 20 |
| Sound-Into-Light Module | Jan 81 | 11 |
| Steam Loco Whistle | Mar 81 | 33 |
| Stereo Amplifier (Hobit) | Nov 78 | 20 |
| Stereo Bass Booster | Mar 82 | 52 |
| Stereo Noise Gate | Dec 82 | 20 |
| Switched-Tuned Radio | Jan 82 | 16 |
| SWR Meter | Aug 82 | 48. |
| Sunburn Timer (Tanover) | Jul 82 | 14 |
| Super-Regeneative VHF Receiver | Nov 81 | 40 |
| Super Siren | Apr 81 | 25 |
| Tantrum Stereo Amplifier | Oct 79 | 10 |
| Tape/Slide Synchroniser | Dec 82 | 56 |
| Telephone Bell Repeater | Oct 81 | 56 |
| Telephone Timer (1) | Jun 82 | 9 |
| Telephone Timer (2) | Jul 82 | 40 |
| Temperature Controlled Soldering Iron | Oct 80 | 49 |
| Thermometer | Aug 81 | 23 |
| Three-Aspect Signal Lights | Sep 82 | 39 |
| Ticking Eggtimer | Nov 81 | 39 |
| TV Amp | Dec 82 | 25 |
| TVI Filter | Jul 82 | 34 |
| Two-Tone Train Horn | Feb 81 | 48 |
| Ultrasound Burglar Alarm | Jul 81 | 11 |
| Ultrasonic Switch | Sep 79 | 45 |
| Universal Relay Driver | Feb 82 | 18 |
| Variable Bench Power Supply | Aug 81 | 58 |
| VariWiper | Jan 79 | 27 |
| Voice Operated Switch | May 81 | 24 |
| Volume Expander | Jan 82 | 54 |
| Wah-Wah Pedal | Nov 78 | 37 |
| White Noise Generator | May 79 | 63 |


| Title | Issue | Page |
| :--- | :--- | ---: |
|  |  |  |
|  | June 81 | 58 |
| Audio Mixer | Sep 81 | 38 |
| Car Light Delay | Jul 81 | 55 |
| Electronic Metronome | Dec 81 | 27 |
| Guitar Headphone Amplifier | Mar 82 | 45 |
| Heads and Tails Game | Sep 81 | 28 |
| Light/Water Alarm | May 82 | 55 |
| Light Seeker | Oct 81 | 45 |
| Seven-Segment Display | Nov 81 | 58 |
| Simple Stylus Organ | Apr 82 | 34 |
| Signal Tracer | Jan 82 | 35 |
| Simple Timer | Jul 82 | 25 |
| Solar Experiments | Feb 82 | 25 |
| Sound Switch | Nov 81 | 64 |
| Substitution Boxes | May 81 | 26 |
| Two-Down-One |  | 33 |


| Title | Issue | Page |
| :---: | :---: | ---: |
| AF Millivoltmeter | Jun 79 | 49 |
| AC Meter Booster | Sep 79 | 63 |
| Audio Limiter | Jan 80 | 18 |
| Automatic Fader | Feb 80 | 20 |
| Basic Burglar Alarm | Jun 79 | 53 |


| Title | Issue | Page |
| :---: | :---: | :---: |
| Bedside Radio | Oct 79 | 72 |
| CA3080 VCA | Feb 79 | 32 |
| Car Lights Delay | Sep 81 | 38 |
| Car Cassette Power Supply | Jan 80 | 44 |
| Cassette-Radio Booster | Jun 80 | 20 |
| Christmas Tree Lights Flasher | Feb 80 | 21 |
| Class A Amplifier | Apr 80 | 23 |
| Clipping Amplifier | May 79 | 24 |
| CMOS Logic Probe | Apr 79 | 26 |
| CMOS Logic Probe | Jul 79 | 42 |
| CMOS Monostable | Dec 79 | 50 |
| Crystal Callibrator | Jun 80 | 56 |
| Diode-Transistor Tester | Mar 81 | 46 |
| Direct Reading Ohmeter | Apr 81 | 45 |
| Doorbuzzer | Feb 80 | 17 |
| Gas and Smoke Detector | Aug 79 | 57 |
| General Purpose Amplifier | Feb 80 | 18 |
| Guitar Practice Amplifier | Aug 79 | 28 |
| HF TTL Oscillator | Jan 79 | 26 |
| Headphone Amplifier | Sep 79 | 48 |
| Home Intercom | Feb 79 | 28 |
| Hum Notch Filter | Dec 78 | 52 |
| Infra-Red Intruder Alarm | Jul 80 | 20 |
| Insect Repellant | Jul 79 | 41 |
| LED VU Meter | Apr 80 | 48 |
| Lie Detector | Mar 79 | 50 |
| Light Sensitive Switch | Dec 78 | 26 |
| Linear Scale Ohmeter | Feb 79 | 36 |
| Logic Lock | Jun 79 | 72 |
| Low Frequency Ocillator | Jan 79 | 70 |
| Low Power Flashing Light | Nov 78 | 71 |
| Magic Candle | Jul 79 | 36 |
| Mains Interference Suppression | May 79 | 58 |
| Measuring Unknown Capacitors | Nov 78 | 44 |
| Metronome | Feb 80 | 18 |
| Morse Practice Oscillator | Feb 80 | 17 |
| Nanoamp Meter | Apr 79 | 45 |
| Nanoamp Meter | Jul 79 | 40 |
| NiCad Charger | Sep 79 | 48 |
| Noise Gate | Jan 80 | 70 |
| Noise Limiter | Mar 79 | 29 |
| Noise Limiter * | Jul 79 | 36 |
| One Armed Bandit | Mar 80 | 72 |
| Phase-Shift Oscillator | Jan 79 | 70 |
| Power Supply with Transistor Regulation | Nov 78 | 64 |
| Pre-Amp with Stepped Gain Control | Jan 79 | 70 |
| Precision Half Wave Rectifier | Mar 79 | 19 |
| Preselector, $10-30 \mathrm{MHz}$ | Apr 30 | 23 |
| Power Supply, 5-13V | Feb 79 | 65 |
| PSU with IC Regulation | Jan 79 | 33 |
| Radio 4 Tuner | Jun 80 | 36 |
| Reaction Game | May 79 | 33 |
| Regulation Booster | Dec 78 | 26 |
| RIAA Stereo Pre-Amp | Jan 79 | 37 |
| Scratch and Rumble Filter | Aug 79 | 50 |
| Signal Injector/Tracer | Jul 79 | 35 |
| Simple Ampifier | Mar 79 | 68 |
| Simple SW Radio | Feb 80 | 16 |
| Simple Timer | Mar 79 | 68 |
| Single IC Organ | May 79 | 61 |
| Single Op-Amp Oscillator | Jan 79 | 33 |
| Sound Operated Switch | Mar 80 | 33 |
| Sound-Triggered Flash | Jul 79 | 37 |
| Speech Processor | Jul 80 | 26 |
| Supply Splitter | Apr 80 | 48 |
| Suppressor Tester | Feb 81 | 30 |
| Sustain Unit | Sep 79 | 63 |
| Table Lamp | Jul 80 | 42 |
| Thermostat | Jan 80 | 52 |
| Timer | Oct 79 | 56 |
| Timer, ZN1034E | Mar 80 | 23 |
| Touch Switch | Apr 79 | 33 |
| Touch Switch | Jul 79 | 38 |
| Transistor Checker | Jun 80 | 62 |
| Transistor Tester | Nov 78 | 71 |
| Transistor Tester | Mar 80 | 33 |
| Transistor Power Amplifier | Nov 78 | 49 |
| Treble Booster | Apr 79 | 50 |


| Title | Issue | Page |
| :--- | :--- | ---: |
| Treble Booster | Jun 79 | 40 |
| Tremolo Unit | Jun 79 | 11 |
| Two Microphone Amplifiers | Jul 79 | 39 |
| Two-Tone Alarm | Oct 79 | 56 |
| Two Transistor Noise Source | Dec 78 | 17 |
| Two Transistor Radio | Feb 79 | 32 |
| Ultrasonic Receiver | Feb 80 | 19 |
| Ultrasonic Transmitter | Feb 80 | 19 |
| Unregulated PSU | Nov 78 | 64 |
| Voice Operated Fader | Jul 80 | 45 |
| Voltage Controlled Filter | Jul 79 | 38 |
| Wah-Wah Unit | Jan 80 | 44 |
| Water Alarm | Feb 80 | 20 |
| Zener Diode Tester | Sep 79 | 58 |

## POPULAR COMPUTING

| Title | Issue | Page |
| :--- | :--- | ---: |
|  | Mar 82 | 45 |
| Affordable Computer, The | Mar 82 | 46 |
| Components for Computing | Jul 82 | 57 |
| Computer PSU (Project) | Apr 82 | 41 |
| Computer Talk |  | 54 |
| Learning From the Microprofessor | Nov 82 | 26 |
| (Review) | May 82 | 36 |
| Micro-History | Ap 82 | 60 |
| Micro Mania | Jun 82 | 52 |
| Microtrainer (1) (Project) | Jul 82 | 57 |
| Microtrainer (2) | Aug 82 | 25 |
| Microtrainer (3) | Sep 82 |  |
| Microtraining | Aug 82 | 14 |
| Spotlight On The Spectrum | June 82 | 65 |
| (Review) | May 82 | 20 |
| ZX81 64k RAM Pack (Review) | Sep 82 | 14 |
| ZX81 Revisited (Review) | Aug 82 | 10 |

## SERIALS

## Into Digital Electronics

Part 1
Sep 80
Part 2
Oct 80
30
Part 3
Part 4
Part 5
Part 6
Part 7
Dec 80
Jan 81
Feb 81
Mar 81

## Into Electronic Components

Part 1
Aug 81
Part 2
Sep 81
Oct 81
Part 4
Nov 81
Dec 81
Jan 82
Part 6
Part 7
Feb 82
Mar 82
Apr 82
May 82
Jun 82
Jul 82
47
Part 3

Part 8
Part 9
Part 10
Part 11
Part 12
Into Electronics

| Part 1 | Nov 78 |
| :--- | :--- |
| Part 2 | Par 3 |
| Part 4 | Jec 78 |
| Par |  |
| Part 5 | Feb 79 |
| Part 6 | Mar 79 |

## Greenbank <br> Greenbank Electronics Dept EIH, 92 New Chester Road, New Ferry, Wirral, Mersevside L62 5AG <br> Tel: 051-645 3391)

READ THIS IF YOU VALUE YOUR JOB
I am writing to a worried man (or woman). Iamwriling to you. Are you scared of computers?
Weil not scared of the computers themselves, but scared of what they can do. Protty well Weil not scared or the computers hemselves, but scared of whet they can do. Pretty well you seem more and more to be getting lett behind.
Do you have collegues wro are always spouting on and on about computers? Do you under-
stand a word of what they're saying? Be honest, do you? Do they understend a word of whial stand a word of what they're saying? Be honest. do you? Do they unders tend a word of whial
they're saying really, or are thay just speaking words they've read out of a magazine or heard on T.V.?
What you need is a friend, an honest friend, who will try to help you. I will be yourtriend I am
your friend. My name is David Parkins, why not write to me or 'phone me? (my number is 05\%-
B45 3391). I said I wo
in kif form, and I would like triend so l'Il begin now - I work for a firm which sells a computer now you, are going to buy computer kit of some sort very soon, because you just can'i let mings go on as they are 'Computing' is a club, and you're not a member yet. Worse atill you chips they may be but it will be a miracle if you can understend what they do by just looking a them.
What I want to sell you is not just the pieces. I want to sell you 'the knowledge'. Then you'll know as much as I do, and you won't need me anymore. All I ask from you is that when you
know what computing is really all about, that you treat others in the same way that you would lite to be treated. Don't sneer at them because they don't know the differnnce between PASCAL and BASIC, they don't know
Computers are bound to make our lives easier and happier (and richer) th they are used wisely, so it is vital that everyone be introduced to the 'Computer Cliub' as quickly as possible. Once everyone knows about computers we will be free to con tinue to make an honest living at the moment there are all sorts of people who are unscroupurously taking money from part of a business like that. Just read through a few advertisements, and think to yourself how Can they s/ll be the best?
When I said I am wanting to sell you the knowiedge" please don't think I am offering a correspondence course. In my view that's not a suitable way to learn - a cours has to
proceed in simple logical steps - how an 'AND gate' works, and what is a Hip-liop' and so on - microcomputars have left all that simple stuht behind long ago and you'll never catch uptha way.

Learning computing is a bit like learning to swim, but youve got no time to waste What Think you need is to be plunged in at the deep end - there's no time for splashing about in the o save you from drowning - that's what l'm here for.
Of course it's not like swimming in one important respect - you have to buy a computer first
before you can enter the water. Down at the shallow end this will cost you about $£ 50$ with a further $£ 50$ tor the necessary AAM (mamory). - at the deep end. where you'll find me the cos at least doublo.
I bet you're saying 'some friend this - ho's already wanting me to spend fwice as much as down to a price - the 'chip count' (number of integrated circuits used) has to be kept righ down, preterably to four or tive. There are two penaties to be paid. FIrstly, no real expansion can be accommodated - the systern will go so far then no further, secondly some specia pertormance out of the minimum resources. Don't get me wrong - some of the tricks are brilliant but the whole point in your buying a computer is so you can get an understanding yourself, not simply looking as a lump of sillicon (integrated circult) where all the skill is buried.
Once the design is 'encapsulated' in a master iniegrated circult there's no way you'll ever find out what's inside unless the designer chooses to tell you, and he's hardyl likely to tell you $\boldsymbol{-}$ he might want to use the same ides in the Mk II model next year
Some people gointo this with their 'eyes open' - buil think computing has come to pretty poor state of affairs th you have to be prepared to throw away a hundred pounda or so on a
system which cannot expand with you, but has to be replaced by the next model annually I would also ssy beware of commining the diametrically opposite mistake - gimmick computer. This is one which is all things to all men. You name it it ${ }^{2}$ got it. This processor, that processor as an option. Level 1 expands to level
which can easily be adapted for this or that Do you think the purchase of a computer learning is hard work. My computer (Interak is is ideal tor your pupposes I ass ume that you don't really know much about computers, you've probably got an interest in electronics, and with all the publicity that these micro chips are getting in magazines. TV. radto and give you some valuable information. There's too much going on for you to learn gverything and new information is being created every day at such a rate that the longer yo started, the harder it will be to cateh up.
you the way to obtisin sutficient knowiedge to use computers for your pleasure, your work, and so that you can, if you want to, help others. It's all very weil having a computar that has everything, but if you have too much hardware you"ll be like the old woman who lived in the shoe - you won' know what to do
Thave a friend who has bought an Interak 1 System, ( 1 say he's a friend but at the moment ho
thinks he's just a customer) and he's received a parcel, he's opened it and efiecked that he's got what we think we have sent him and I imaging he's ploughing his way through the manuals (yes one of the problems of being presented with a lot of information is having to read it all about, heill learn from reading the manuals how. Although he doesn't understand whar ir's al parts. and then how to make th work.
I've put a lot of time and effort into this Iriendship, writing the words, and dra wing, what I
think are helphul diagrams. I'm sure my friend will write to me with his oroblems and l'm siso sure he will be delighted with his computer and any helpful remarks I may make.
I admit some of my answers to his problems may take the form of application notes, in fact most of them will, but that's just the way that I cope with halping lots of triends (when Iget a letter with a problem or misunderstanding of something 've put in the manual, I write my can qutckly give a well thought out answer in an appllcation note with maybe just a covering
an ve got a problem at the moment, you've either got a computer and not been able to learn all you need to know. or you haver't got one yet. Don't just go out and buy the first computer
you see, or the biggest or the cheapest, buy the one that will heip you to solve your problems. Remember thal I'm here to help you, I've got a lestlet/dats sheet set. that will probably teil you everything you need to know about my Interak 1 System. Write to me at Greenbank
Electronics, using the above address and ask me lo send you my interak 1 leatiet. Now 1 warn you, there s quite a lot that 'lis send you (about 38 sides of A4-size paper). If $\theta$ typo-written, with some hand drawn Hlustrations of the various kits. Of course it costs quite a bit to send through ite post so an AASAE would be appreciated but as you are my friend. if you don't enclose on a
won't mind. By the way III probably enclose leatilats on some of the other thinge that my company sells but as I say to people I speak to. 'If I give you a leatlet you don't want please don't be offended
Im belng honest with you, I'm trying to make you into a Interak 9 user, because the more thats important.
You might not think that you are capable of building up a sophisticated computer system from component parts, but you need havo no worries on that score. You do of course hava to wincapable of doing the job. Some people need a blt of help, some people need more help than others, but the way llook at it Is that if you can't follow the instructions thave provided then it's my fault not yours. The same applies to testing the completed computer. If you make a board ill plug it into my own system and will soon get it going for you
Even if you don't buy the interak 1 System then I do urge you to buy some sort of computer as soon as you can. If you have any chicron this is even more important. Children need computers almost as much as they need food and drink, There never was a more nutritious are somenow mystical, children are in a far better position to learn than we mere adulte. So far I have only let you think that the Interak 1 System will cost you monay, but thare are plenty of ways it will bring money in. Obviously if you have your own business you will know sfandard where you can write your own programs and fix the syslem yourself nours thall will go wrong, you built it - remember) there won't be eny hidden overhads to de paid. Other ways you can make monay are writing programs that you can sell. or even writing a book, Dont think that you have to be particularly clever to do this. There may be thousands of peopie less waint will be some high faluting tome written by some lat-di-dah computer boffin. I look torward to hearing Irom you so I can tell you about my Interak 1 Computer. Write soon.

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# RADIO RULES 

## Ian Sinclair

## A M Receivers

Before we start to look at AM receivers, which are still the most frequently-used type of receivers, we'd better be clear about what modulation, and particularly Amplitude Modulation (AM), is. Modulation means making a carrier wave, which is a high frequency radio wave, carry a signal. This means that the low frequency signal, or modulating signal (usually Audio Frequency, or AF), has to be able to change some feature of the carrier signal. Amplitude modulation means that the amplitude of the carrier is controlled by the instantaneous voltage of the audio frequency signal.

Look at an example. Figure 1a represents a carrier wave, with a constant value of peak amplitude. This is an unmodulated wave. When an audio wave with a much lower frequency (Figure 1b) is used to modulate this carrier, the peak amplitude of the carrier rises and falls so that its size is proportional to the amplitude of the audio signal at each instant (Figure 1c). The carrier wave was symmetrical around the zero-volt line before modulation, meaning that the positive peak height was equal to the negative peak height, and it is also symmetrical after modulation, so that the outline of the modulated carrier signal is shaped like the audio wave on both positive and negative sections of the wave.

## A Band on the Side

A perfect sinewave has just one single frequency, with no harmonics, and a good carrier wave should answer to this description. When we modulate a carrier wave, however, we change its shape the waves of the carrier are no longer identical because each one has a slightly different peak amplitude, due to the modulation. A modulated carrier therefore consists of more than one frequency, and when we analyse it we find that there is a range of frequencies that we call sidebands, some at frequencies higher than the carrier frequency and so called upper sidebands, and some at frequencies lower than the carrier, called lower sidebands.

The sideband frequencies very much depend on what audio wave has been used to modulate the carrier. If, for example, we modulate a 1000 kHz (which is 1 MHz ) carrier with a 1 kHz sinewave, we find that the upper sideband is a single frequency of $1001 \mathrm{kHz}(1.001 \mathrm{MHz})$ and the lower sideband is a single frequency of $999 \mathrm{kHz}(0.999 \mathrm{MHz})$. The upper sideband frequency is the sum of the carrier frequency plus the audio frequency, and the lower sideband is the carrier frequency minus the audio frequency. When the audio signal is not a sinewave but a mixture of frequencies, like speech or music, then there will be a range of sideband frequencies. Figure 2 shows
what these sidebands look like on the screen of a spectrum analyser, which gives a cathode-ray tube display of peak wave amplitude plotted against frequency.

Normal amplitude modulation creates two sets of identically shaped (as seen on the spectrum analyser) sidebands. We have already seen that we can reduce the amount of power wasted in transmission by using one sideband only, but for this part we shall be dealing with the double sideband system only. Note that the fact


Figure 1. Amplitude modulation. (a) An unmodulated carrier wave. (b) The audio signal. (c) Amplitude-modulated carrier - note that the maximum amplitude of the modulated wave can be greater than the amplitude of the carrier.


Figure 2. Sidebands, as seen on a spectrum analyser. This is how the sidebands of a carrier modulated by a single sinewave look.
that there are two sidebands has nothing to do with the shape of the modulated wave as seen on an oscilloscope screen, with its two sets of modulation shapes. A wave with only one sideband looks pretty much the same on a 'scope, and the difference is apparent only when a spectrum analyser is used.

## Receiver Principles

Long ago, all receivers were tuned radio frequency (TRF). This involved picking up the modulated carrier on the aerial, amplifying it through several stages of tuned amplifier circuits all tuned to the carrier frequency, demodulating (reversing the effect of modulation), and feeding the resulting audio wave to an amplifier (Figure 3). It's simple and obvious, but the principle is not used now except for a few cheap (and not always cheap!) and thoroughly unsatisfactory pocket receivers. There are many factors that make the TRF principle unsatisfactory for modern times, among them the problems of tuning several stages at once; selectivity; sensitivity; and feedback. With the small carrier separation that has to be used in today's crowded radio wavebands, a receiver must be able to select one carrier from neighbouring ones only a few kHz different. This calls for good selectivity, requiring a lot of tuned circuits. At the same time, to be able to pick up weak signals requires many stages of amplification. The snag is that if you amplify a radio frequency very muchit becomes difficult to prevent some of the amplified signal from finding its way back to the aerial input, creating feedback, which at some frequency or other will be positive and cause oscillation. The problem, which first became serious in the early '30s, was solved by Edwin Armstrong's invention of the superhet receiver.

## Het and Superhet

Superhet stands for supersonic heterodyne, and the principle is a very ingenious one. A signal received from the aerial is changed to a lower frequency, one which will not radiate so easily, called the intermediate frequency. When this frequency changing operation is carried out,


## Into Radio

the modulation of the new Intermediate Frequency (IF) signal is the same as the modulation of the carrier that was received from the aerial, because the shape of the modulation is not affected by the frequency-changing operation. The IF is now amplified and selected, because this is a fixed frequency which can use preset tuning, with no variable capacitors to be adjusted. Because of this, the IF stages can be shielded to prevent feedback, with no holes in the shielding for variable capacitors. In any case, if there is any feedback to the aerial, it is less likely to cause oscillation, because the aerial circuits are tuned to the frequency of the incoming carrier, and the IF is at a different, lower frequency. The scheme is shown in Figure 4, and we can analyse what is happening by considering each block separately.

## Mix it a bit

The mixer stage is the key to the action of the superhet, because it is in this stage that the signals from the aerial, selected by a tuned circuit, are converted to the intermediate frequency. This is done, as the name suggests, by mixing the signal with a sinewave which has a different frequency. Now when we pass signals at two different frequencies into a linear amplifier, we get the same two frequencies out, and that's all.

If, however, we put two different frequencies into an amplifier which is not linear (meaning that ra graph of output plotted against input is not a straight line), then we get at the output two additional signals. One is at the different frequency, equal to the higher frequency minus the lower one, and the other is at the sum frequency, the higher frequency plus the lower one. This is a mixing action, and if it sounds rather like modulation that's not surprising, because the effects are pretty much the same. Mixing, like modulation, requires a device that can be made to work in a non-linear way. A transistor will do this when one of the signals into it is large, and a FET will do it very well indeed for almost any amplitude. of signal. The classic transistor mixer (Figure 5) uses the base as the input for the signal from the aerial (which may have been amplified by a" "preselector" stage), and the emitter as the input terminal for a sinewave signal of greater amplitude, the local oscillator signal, with which it is mixed.

The conventional method is to use an oscillator signal whose frequency is above the frequency of the input signal from the aerial, and to use as the IF the difference signal from the mixer. This difference signal will normally be at a much lower frequency than either of the inputs, and can easily be separated from them, even with a simple low-pass filter. There is very little gain in the mixer stage, because the signal that is used at the output is created from the non-linearity of the mixer rather than from its normal amplifying action. The important point, though, is that the difference frequency, which is the IF, will carry any modulation that appeared on the input waves. If the local oscillator waveform is a pure sinewave, then the IF will carry only the modulation of the original signal from the aerial. If the local oscillator waveform is


Figure 5. A transistor mixer, using a modulated signal into the base, and oscillator frequency into the emitter.


Figure 6. A double-gate FET used as a mixer - a feature of high-grade receivers.
not a perfect sinewave - it might, for example, be modulated by mains hum then the IF will carry both of these modulating signals.

Mixers in high-grade receivers (communications receivers) make use of separate oscillator circuits, which can be any of the conventional RF sinewave oscillators, or can be crystal controlled. One favourite technique for high-grade receivers is to use a double-gate FET as the mixer (Figure 6). Both gates affect the electron stream in the channel (assuming the use of N -channel), and the aerial signal can be applied to one gate, with the local oscillator signal applied to the other and the IF output obtained from the drain circuit. This type of mixer ensures excellent separation between the aerial signal and

Figure 4: Superhet principle. This block diagram shows a "communications" type of superhet with preselector and two IF stages.
the local oscillator - a very desirable feature when the frequencies are not very different, because a local oscillator can be "pulled", ie made to synchronise its frequency to the incoming signal, if there is much signal passed from the aerial input to the oscillator. This type of design is used in many VHF tuners.

A much less expensive option, with a much lower performance, is the selfoscillating mixer used in most mediumwave receivers. This uses a transistar whose collector and emitter circuits are arranged as an oscillator (Figure 7), so that signals coming in at the base will be mixed with signals present at the emitter. The use of a transistor for the two actions is possible, because the oscillator frequency is considerably different from the signal input frequency and IF. This means that tuned circuits for the oscillator have very little impedance at either of the other frequencies, so that the actions of the circuits are almost independent. A typical circuit is shown in Figure 7.

To put some figures to these ideas, imagine a medium-wave signal input at 1 MHz . For a 1 MHz signal from the aerial, we can run the oscillator at a frequency of 1.455 MHz , so that the IF is 455 kHz , the difference between these two. There's a lot of difference between these frequencies, so they are easy to separate at the output of the mixer, and a self-oscillating mixer gives an acceptable performance because its frequency is so different from that of the signals. Things look rather different if the input signal is on one of the amateur bands, around 28 MHz . The oscillator frequency would then have to be 28.455 MHz to get the IF of 455 kHz , and this oscillator frequency is very close to the frequency of the input signal. What really counts is the percentage difference, which is:

## oscillator frequency-input frequency. input frequency

which is equal to:

## intermediate frequency input frequency

and put into percentage terms by multiplying by 100 . In these terms, the percentage difference for the 1 MHz signal is $50 \%$, but for the 28 MHz signal it's only $1.67 \%$, a lot less. With this small differ-
ence, the self-oscillating mixer is not a good proposition.

When we look at the VHF bands, we find that the only way of keeping a reasonable percentage difference between oscillator frequency and input frequency is by using a higher IF. A 90 MHz signal on the VHF broadcast bands, for example, uses a 10.7 MHz IF, so that the percentage difference is around $12 \%$, which makes separation rather easier and avoids pulling the oscillator frequency.

A very common way of getting around these difficulties is to use double conversion. A double conversion receiver (Figure 8) uses two IFs, converting the VHF input signals to some higher IF, and then converting again to a lower value communications receivers used to use 1.6 MHz and 455 kHz as their IFs, but higher first IF values are needed for the VHF bands.

The main problem that is involved at the mixer stage of a superhet is that of tracking. The oscillator frequency must always be the correct amount above the input frequency, whatever the frequency of the input happens to be, and this implies that the tuning of the local oscillator and the input circuits must be linked. The problem is that these two are working over different frequency ranges, so that if they produce an IF, of, say, 455 kHz at the middle of the tuning range, there is no guarantee that they will still be 455 kHz apart at the extremes of tuning. This is traditionally dealt with by using trimmers and padders (see Figure 9). Trimmers are small preset capacitors added to the main tuning capacitor of the oscillator in parallel, to increase its minimum capacitance, and padders are presets added in series to reduce the maximum capaci-
tance. By careful adjustment, it is possible to ensure that the correct If is generated at both extremes of the tuning range, and we can hope for the best in the middle. High-grade receivers can make use of coupled capacitors in which the vanes of the oscillator section are shaped to ensure that the two keep in track, and modern electronic tuning methods can make use of ICs which will control the frequency of the oscillator so that the IF is always correct.

## The IF Factor

Once converted to IF, the modulated signal can be amplified, using transistors with parallel resonant circuits as loads. A more recent development is to use crystal filters or surface acoustic wave filters (SAWs) in place of parallel resonant circuits, because a very much higher $Q$ value can be achieved with these devices. Using one filter of this type can often achieve all the selectivity we need for telephony, so that an IC can be used for amplification in place of separate transistors.

The IF stage (Figure 10), which may in fact be several stages all working at the same frequency, is very important, however, because it is here that all the selectivity and sensitivity of the receiver will be achieved. High quality receivers devote a lot of attention to good design of the IF stage, incorporating switched filtering for a variety of uses because, for example, the bandwidth that will be needed for $F M$, even narrowband $F M$, is much greater than will be needed for AM, which in turn is greater than will be needed for single sideband, which is in turn greater than will be needed for Morse (CW). Since it's important for the purpose of avoiding
interference to trim the bandwidth of the IF to the needs of the signals being received, a switch selection of bandwidth is a very valuable feature.

## Demodulation and AGC

At the end of the IF stage, the signal is still a modulated high frequency signal. This will have no effect on earphones or on a loudspeaker because it is at too high a frequency, and even if it could affect these devices we still could hear nothing. What we have to do is to recover the low frequency audio signal from the varyingamplitude wave, and this is the task of the demodulator.

Dozens of demodulator circuits have been devised over the years, but receivers generally stick to the old-fashioned diode and reservoir capacitor method. This works in a similar way to the power supply circuit, but the time constant of the capacitor and the load (usually a volume control resistor) is critical. The time constant should be long compared to the time of one IF cycle, but short compared to one cycle of the highest frequency of AF that is to be demodulated. What happens is that the diode passes only the positive peaks of the modulated wave, allowing the capacitor to charge up to the positive peak voltage of each wave (Figure 11). Because the time constant is long compared to the cycle of IF, the voltage across the capacitor does not follow the AC wave voltage downwards, but keeps the diode cut off, losing only a small amount of voltage, until the next peak causes it to conduct again. The capacitor voltage therefore follows the peaks of the carrier signal, and since this involves tracing out the waveshape of the audio wave, the


Figure 7. A typical self-oscillating mixer, as used on domestic receivers.


Figure, 8. The double-conversion principle which is often used for VHF receivers of the communications type.

Figure 9. Using a trimmer and a padder to keep the oscillator frequency aligned.

(b)

Figure 10. IF stages (a) a simple transistor IF, (b) an IC IF. Solid-state resonators, such as transfilters or SAW filters can now be used in place of conventional IF transformers, with considerable gain in performance.
waveform across the capacitor is the audio waveform.

It's not a perfect audio wave, because it's made out of zig-zag pieces of IF wave, but with a little more smoothing it can be very close to the shape of the original audio wave - perhaps $5 \%$ distortion or so. This is good enough for most purposes, certainly good enough for speech, so there's little reason to look for demodulators with better performance. Hi-Fiuses FM, with very different types of demodulators in any case, and Terry Wogan sounds much the same with $0.5 \%$ distortion as he does with $10 \%$.

In addition to the audio modulation across the capacitor of the demodulator, there will be a DC component present. The size of the audio signal depends on how much modulation is present, but the size of the DC component depends on what the peak amplitude of the IF is, and this in turn depends on the peak amplitude of the carrier at the input. If the carrier fades because of reflections in the ionosphere, then the DC component of the output at the demodulator will also drop, even if the modulation is unchanged, and if the carrier strength rises, so the DC voltage will rise, again unaffected by the modulation.

This effect is used in automatic gain control (AGC) circuits (see Figure 12) to control the gain of the IF and also for any amplifying stages that are used before the mixer (the mixer itself has enough to do without adding DC control signalsI). By using this DC signal, filtered free from any traces of AF and IF and amplified if neces-


Figure 11. Demodulation. A diode by itself (a) will remove half of a carrier wave, but adding a capacitor (b) will give a voltage which follows the peaks of the carrier. With a correctly chosen time constant (c), this can be used for demodulation.


Figure 12. Taking an AGC supply from the demodulator. A large
capacitor/resistor time constant is used to remove any trace of AF, leaving a DC signal whose size is proportional to the carrier amplitude.
sary, we can ensure that the output to the demodulator from the IF has an almostconstant amplitude, despite carrier fading and boosting, so that reception of signals over long distances is greatly improved. AGC greatly improves reception, but it can't work miracles, and if the carrier fades out completely, then you receive nothing but the noise of a receiver working at full gain. Similarly, if the amplitude of the carrier becomes so great that it overloads the first stage of the receiver (mixer or preselector) then the resulting distortion just has to be suffered.

All this, of course, assumes that we are listening to an $A F$ signal. If the signal is being received in CW , then the audio output consists of a set of clicks which are not easy to think of as Morse. To get around this, we can use another oscillator feeding into the demodulator. If we have a 455 kHz IF , and we make this other oscillator operate at 455 kHz , then the demodulator, being non-linear, will have a mixing action, and will cause the frequency with 1 kHz difference to be generated whenever the presence of a carrier causes an IF to be received. This 1 kHz can be amplified and passed to the loudspeaker to give a note that is much easier on the ear. The oscillator that is used for this purpose is called a beat-frequency oscillator (BFO) and is essential if you plan to listen to CW to any extent. Beating is an old term for signal mixing, and the 'beat frequency' in this example is the 1 kHz that we get by mixing 455 kHz with 456 kHz .

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## Special



Although radio did not play a highly significant role in the First World War, it was the new equipment and techniques invented during the yëars 1914-1918, 4 under the pressure of war, which provided the springboard for the great communications breakthrough
anturamer : that was to follow.

$\sigma$

DURING the 19 th Century electricity advanced, from being a minor and useless scientific curiosity, to revolutionise communications more thoroughly than anything ince the invention of printing. In 1800, apart from a few expensive and unreliable government-operated semaphore relays, communication had only been as fast as a horse could gallop or $\beta$ pigeon could fly or a despatch vessel could sail. By 190? however, when the trans-Pacific te' aph cable was finally linked up, it had jecome possible to send a message right around the world in a matter of seconds, provided that the automatic relays were all working properly. The telegraph, the steam printingpress and the railways tagether created the newspaper as we know it today. fostering mass semi-literacy and making it possible for the world at the turn of the century to he blessed with press-barons like Lord Northc iffe and Randolph Hearst. And, in a less spectacular way, the telephone was hanging business and social life in the last few years of the 19th Century. One by one, the uniformed messenger-boys (in fact sour-tempered and unreliable old men) employed by the Ministries in Whitehall were pensioned off, as it became possible for civil servant to speak directly to civill servant.
But the electronic revolution in com
munications was still only a partial one. Gommunication was virtually instant, whatever the distance involved, but it was still individual-to-individual until the information carried over the wires was printed in the newspapers and distributed to the public. More important, from the naval and military point-of-view, instant communication was still firmly tied up with copper wire. As armies and fleets grew in size from the mid-19th Century onwards, the generals and admirals, for all their instinctive dislike of anything new, began to hanker after some reliable means of controlling them from minute to minute in the field and at sea. It had been alright at Waterloo where Wellington could see most of his army from where he stood, but after the example of thé American-Civil War, with its mass-armies fighting on fronts miles across, it was becoming clear that couriers on horseback were getting to be less than adequate as a way of controlling them. Likewise at sear flag-signals might have been sufficien to manage fleets of wooden men-of-war under sail but they were dangerous but-of-date in the era of squadrons of ironclads steaming towards one another at a combined speed of 30 knots in a haze of coal-smoke! The electric telegraph had been put to military use ever since the Crimean War-when a cable
had been laid across the Black Sea to keep the Allied headquarters in touch with London and Paris - to the immense disgust of the commanders in the field who threatened on several occasions to resign if their governments didn't stop bothering them with orders and damnfool questions.

## All at Sea

But the telegraph's use was still strategic rather than tactical. During the American Civi! War, the Union armies had experimented with field telegraph units, reeling out wire behind horse-drawn wagons to try and give commanders some control over the troops actually doing the fighting. The results seem to have been disappointing, though. The system worked well enough at sieges, where the armies weren't moving, but once they began to advance or retreat it became very difficult for the telegraph wires to keep up with them. At sea things were even worse, and right up to the end of the century a ship was on its own once it got out of sight of the nearest telegraph station: a state of affairs which was increasingly annoying to governments but far from unwelcome to ship's captains, who generally hated being told what to do by some clerk several thousand miles aw.ayl.

By the early 1880 s though even the most encrusted naval officers could see that there was a need for some form of allweather ship-to-ship communication, even if it was only over line-of-sight distances. So, as various experiments in various countries groped their way hesitantly towards wireless telegraphy, it was almost always the navy departments and the merchant shipowners and insurers who took most interest in what they were doing.

The idea of transmitting electric signals without wires was certainly not a new one. In 1842 Morse's experimental telegraph cable beneath New York harbour had been cut by an anchor, but still went on passing weak signals: an accident which prompted Morse to experiment later with copper plates dipped into the sea. Water relays were occasionally used when commercial telegraph wires beneath the sea were damaged, including one six-mile link between the Isle of Wight and the mainland in 1882 . Air-induction was also tried by a number of early experimenters like Preece, who succeeded in passing signals over 3 miles between parallel telegraph wires, and Edison, who developed a fairly successful system of inducing currents in lineside wires by means of a 500-foot coil running the length of a moving train. The induced currents were weak, though, and the wires extremely cumbersome, so this path of enquiry was not followed up. It was not until the early 1890 s that researchers began to look at the theoretical calculations of James ClerkMaxwell, dating from the 1860 s, and the experimental work of Hertz, twenty years later, on radiation of electro-magnetic waves from an oscillating circuit. Various observers as far back as the 1840 s had noticed that one spark in a circuit could cause a secondary spark some distance away - on one occasion when a pencil was held near a brass doorknob. During 1879-80 Hughes, in the UK, had come frustratingly close to discovering radio after noticing that sparks could cause crackling in a nearby telephone earpiece. He actually got as far as listening into these noises over a distance of 500 feet in a London street, until the scepticism of the learned physicists of the day caused him to give up - but not before he had unwittingly made later progress possible by inventing the first sensitive radio-wave detector, that crazily ingenious little device, the coherer. This was a glass tube with contacts at each end, and filled with metal filings which stuck together under the influence of electro-magnetic waves, thus allowing a current through the tube; the metal filings were then shaken apart by a clockwork-operated arm tapping the glass.
By the mid-1890s, a number of experimenters were hot on the trail of wireless telegraphy: Popoff in Russia, Righi in Italy, Ducretet in France, Slaby in Germany and Captain Jackson working for the Admiralty in Britain. It will never be known for sure who was the first to transmit an intelligible message, but for what it is worth, it seems that Popoff may have transmitted a signal over four miles from the Imperial Observatory in


Hughes 1880 Wireless apparatus. (Britsh Crown Copyright. Science Museum, London)


Lodge's Coherer, dating from about 1897. (Lent to the Science Museum by Sir Oliver Lodge, DSC, FRS)

St.Petersburg early in 1895. But Popoff was working for the Russian navy and thus bound by official secrecy, so it was left to Righi's young neighbour, Marconi, to pick up the ball and run with it.

## On the Ball

And run he did! Though he had never had a job in his life, being the amateurscientist son of a wealthy Italian landowner, Marconi had a shrewd business head on his shoulders and soon realised that, with its huge navy and merchant fleet, Britain was the place to be as far as the development of wireless telegraphy was concerned. The choice turned out to be a good one when Marconi arrived in London in 1896. Maxwell's equations had predicted, and Hertz's experiments seem to have confirmed,
that radio waves behaved like light and therefore could reach no further than the eye could see. Marconi seems to have had intuitive doubts about this even in 1896, but as far as the GPO was concerned the opinion of the world's leading physicists was good enough: wireless telegraphy could never compete with the wiretelegraph so there was no need to oppose the new invention tooth-and-nail, as it had fought the telephone back in the 1880 s. As luck would have it, the old wireless telegraphy experimenter Preece was now Chief Engineer to the Post Office, so he naturally gave every encouragement to the young Italian. Even the Admiralty, which normally resisted every technological development, was mildly helpful: perhaps because it realised dimly that radio would make life easier for
the great battle-fleets while the other new gadgets of the late 1890 s llike submarines) could only threaten them. At any rate, Marconi was able to obtain his world-wide patents in 1897 , thus making the Marconi Company the object of envy throughout the wireless industry for the next quarter-century! And in the same year, during experiments for the Italian Navy, he was also able to prove what he had suspected for some time: that whatever the scientists might say, radiowaves did propagate over the hump of the Earth's surface. The way was clear for him to perform his most dramatic tour de force on 12 December 1901 when he sent a signal from Poldhu in Cornwall to a receiver on the coast of Newfoundland. Wireless now had the potential to rival the telegraph.

## Tuning In

There was certainly a great deal of development work to be done at the turn of the century, though, before wireless could rival the telegraph in efficiency. The early plain-aerial spark transmitters made a raucous crackling which was often so coarse that individual morse dots were lost in the grain, as it were. Worse still, the bandwidth was so great that one signal either blotted out every other signal within range or merely merged with them


Above: Marconi's spark-gap generator, from about 1895.
Right: Marconi Trans-Atlantic Receiver, first used in 1901.
(both lent to the Science Museum by the Marconi Wireless Telegraph Co. Ltd.)


Above: Operating the Poulsen Arc Generator in 1909.
Right: Alexanderson's 200 kW
alternator.
(both photos, Science Museum, London)
into an unintelligible rasping. Operators frequently got their message through by the simple expedient of placing a brick on the morse-key until everyone else gave up and went off the air! The most urgent need was for separate tunable frequencies, and from 1901 onwards Marconi and the British Lodge-Muirhead firm started putting a variable capacitor and transformer into their aerial circuits to refine the oscillations; the method allowed switching between at first two and later eight separate "tunes". From the mid-1900s onwards the quality of radio transmissions increasingly improved, with inventions like Fessenden's toothed-wheel rotary sparkgap and the Poulsen arc, coupled with Alexanderson's 100,000 cycle per second alternator, narrower bandwidths, more regular waves and higher frequencies.'

At the receiver end, the coherer fell out of use as a detector and was replaced by Marconi's patent magnetised-wire sensor. In 1908 the Japanese researcher Torikata discovered that the resistance of zincite and bornite crystals in contact varied in the presence of radio-waves, and in this way the legendary crysta detector - ancestor of the modern transistor - was bom. During the years 1902-04. Fessenden and Latour in the United States discovered that a signal's
output could be greatly strengthened by superimposing it on a base-signal in the receiver, and in this way heterodyne reception came into being. Then in 1906 the most far-reaching discovery of all was made when DeForest stumbled on the thermionic valve. Progress in the theory and practice of radio was rapid in these years, but it was abruptly choked off in August 1914 when Europe went to war. Over the next four years, development was to be geared exclusively to military needs, and while this speeded up research in some areas it certainly slowed it down in others (like development of valves) which were of no particular interest to the warring nations.

## Wireless at War

When the Great War broke out it was the world's navies which took up wireless telegraphy with the most enthusiasm. Back in the early 1900 s, ship's captains had generally made little secret of their distaste for being ordered around by radio, and had often shut their W/T operator away, alone and ignored in his wireless shack, to carry out whatever daft experiments he pleased while the ship went about its business. But the tactical value of radio was made obvious to even the most traditionally-minded naval officers during the war between Russia and Japan in 1904-05. Although

equipped with more primitive sets than the Russians, the Japanese had used them with great skill throughout the war, in particular when they located and destroyed the Russian 2nd Pacific Squadron at the end of its fateful journey halfway round the world to the Straits of Tsushima, in May 1905 . This highly impressive demonstration led to all the major navies working up their use of wireless into an exact drill over the next nine years, with strict rules of procedure and increasingly sophisticated codes to overcome the small problem that anyone within range could pick up a wireless signal.

It was this last inconvenience which was to do most to defeat the German Imperial Navy during the years 1914-18. The Germans knew perfectly well that their long-wave station at Nauen, near Berlin, could be listed to by the British and so they took good care to use it only for the most essential traffic and under elaborate ciphers. What they didn't realise though was that the mediumwave signals which they used for passing signals between ships anchored at Wilhelmshaven and Keil, and out in the Heligoland Bight, couid also be picked up on the East Coast of England. The experts had told them that it was impossible so that was the end of the matter. They used code of course, just in case, but the value of this precaution was reduced more than a little late in 1914, when the Russians sank a German cruiser,in the Baltic and picked up a brand-new code-book, which they very decently passed on to London. This book and the monitoring station set up at Hunstanton on the Norfolk Coast formed the basis of the Admiralty's famous Room 40 wireless cryptographic section which, throughout the entire war, kept the Royal Navy as well-informed as the Germans themselves about the intentions and movements of the High Seas Fleet. Every time the German fleet put to sea, the British battleships left Scapa to meet it, and by mid- 1916 the Germans had begun to suspect that something was not quite right.

They first suspected highly-placed traitors in Germany, and British intelligence was only too willing to provide scraps of information to add weight to this idea. The German Navy eventually set up its own monitoring station at Neumünster, but by then it was too late: having seen how easily security could be penetrated, the Royal Navy took good care to keep radio traffic to an absolute minimum right up until the end of the War. The end came dramatically। on the afternoon of 29 October 1918, as Room 40 listened to the fleet flagship at Wilhelmshaven giving orders to raise steam for a last Wagnerian suicide-raid on the Thames Estuary. Suddenly the air was filled with mostly unprintable signals in clear: the High Seas Fleet had mutinied and the war at sea was over.

On land, radio didn't do nearly as well. as it did at sea during the years 1914-18. The British Army had experimented with field radio as early as the Boer War in 1900, when three Marconi sets had gone to South A frica and proved total failures in the hilly, dusty, static-laden terrain. By 1914, all the world's major armies were


Marconi's Magnetic Detector, from about 1904.
(Lent to the Science Museum by Kings College, Strand, WC2)


Crystal Receiver from a German Battleship, 1912.
Lent to the Science Museum by the Institute of Electrical Engineers)


British Army "Front Transmitter", used in the trenches in 1917.
(British Crown Copyright. Science Museurn, London).
using radio for communication, at least to Divisional HQ level, and in August 1914 the Russian armies invading East Prussia brought disaster on themselves by their charming but incorrect belief that since wireless messages were invisible, there was no need to put them into code! At the front, though, (and partly, no doubt, because of this lack of privacy) the armies relied on the more traditional methods of signalling, supplemented by the field telephone. Much of the hideous, blundering carnage of the next four years on the Western Front can be put down to the fact that these methods were simply not up to the task of controlling the vast armies involved; huge, lumbering bodies with wretchedly inadequate nervous sytems. On that brilliant summer's morning of 1 st July 1916 many of the tens of thousands of British infantrymen who clambered out of their trenches north of the River Somme, and trudged forward to their rendezvous with a machine-gun bullet, were carrying the Boy-Scoutish signal equipment of the day among the 80-odd pounds of kit on their backs: pigeon-baskets, flares, semaphore flags, reels of white tape to lay out markers for spotter-aircraft and coils of telephone wire which was not only liable to be cut by every shell which landed nearby, but was also far from being as secure as the generals imagined. In at least one place, that morning, the Germans had been given two hours advance warning of the attack as a result of having managed to bury two copper grids near British trench-telephone wires, and as for the rest of the attacker's dsignalling arrangements that day, the results had been seen many times before and were to be seen many times again: units losing contact as soon as they had disappeared into the murk lat least one company was never seen again), artillery shelling its own men, wave after wave going forward to festoon the uncut wire because their commanders had no idea what was happening up-front, and those few units which managed to penetrate the German line being wiped out by counter-attacks, unsupported because nobody knew they had got that far.


Above: RAF pre-set signal board for aircraft.

Above right: A Mark III British aircraft receiver, dating from 1918.
Right: A 1918 RAF aircraft voice transmitter; the purpose of the fan (propellor?) is not known!
(All British Crown Copyright. Science Museum, London)

There had to be a better way but, during the Great War at least, no one was able to find it. Attempts were made to develop an effective man-portable radio set, but the technology of the day was not up to the task. Small transmitter/receiver sets were produced for use in the front line, but somehow they were never popular. Sticking an aerial up out of a trench merely invited a hail of grenades and mortar-bombs, while the arc-transmitter, though practically noiseless during the day, gave out an alarmingly noisy hiss in the silence of No Mans Land at night. Spark, arc and valve-equipment alike was simply too delicate to stand up for long to the mud and wet of the trenches and the concussion from shell-bursts, not to speak of ill-treatment at the hands of the soldiery. Neither side developed tactical ground radio very much and when the Germans broke through in France, in the spring of 1918, they relied on a bewildering array of multi-coloured rockets and flares which the British christened a 'Brock's Benefit.' It wasn't much good, but it was still the best means of communication going for a rapidly advancing army.

So ground radio made little progress during the war years, while at sea the navies merely worked at up-grading their pre-war spark and arc transmitters. Radio's real advance during the Great War - though it wasn't recognised as such at the time, was in voice-telephony, which was developed to serve the needs of the air forces. Experiments had been made with wireless sets in aircraft as early as 1908, and during the war, the German Navy unquestionably got excellent value from the Siemens transmitters fitted in its Zeppelins patrolling the North Sea. The static artillery-battles in France meant that, from about mid-1915 onwards, wireless sets were fitted into spotteraircraft as a regular practice. This was morse-key wireless telegraphy and as such it had serious drawbacks. The most obvious was that each aeroplane had to carry an observer to work the radio, since even the generals had to admit that it was

expecting rather a lot of the pilot to tap out messages with one hand while flying the plane with the other in a sky full of enemy fighters. There was also the matter of the 200-foot aerial wire which had to be trailed behind (often to wrap itself around the tailplane) and winched in sharpish if the Red Baron appeared. Also, it was soon found that the wire-gauze screens fitted around the engine and magneto, to cut down interference, had the unexpected side-effect of weakening the plug spark to the point where the engine cut out: inconvenient at any time but especially so at 12,000 feet without a parachute! The answer had to be valvetransmitted radio telephony using a microphone, damped down to cut out background noise, and by the summer of 1918 the RAF was fitting its aircraft with such sets, giving a range of about 30 miles air-to-ground and about 5 miles between aircraft. It came too late to have much influence on the course of the war, but radio-telephony was unquestionably the most momentous piece of radio development work done between 1914 and 1918, since it made broadcasting possible.

Military electronics advanced rapidly in the years between the Wars. On the one hand small, powerful shortwave voice radio sets made the Panzers of 1940 a possibility by allowing tanks to keep in touch with each other and with suppor.ing infantry, and also call up dive-bombe-s as a sort of flying artillery. On the other, the radar systems developed in the
early 1930s made it possible for Britain to survive in the summer of 1940 and beat the U-boats three years later. Enigma was to repeat Britain's radio intelligence achievements of the Great War - but on a much larger scale - while the needs of the European resistance movements led to intensive research into powerful beamed shortwave radio transmissions. As a minor but pregnant footnote, it seems that it was the requirements of service personnel selection during the 2nd World War which pushed forward the development of digital computers.
But the First World War really marks radio's coming-of-age. Original development work was slight and the influence of wireless on events was not great away from the NorthSea. However, the fire was lit beneath the boiler in a number of ways and in the years after 1918, the great engine of masscommunication began to move.

The first installment of this series appeared in the May 1982 issue of Hobby Electronics. The remaining installments have been held up until now because of difficulties in obtaining suitable illustrations. Part 3, next month, is "The Broadcasting Revolution".


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# CB <br> S SE Graham Brant <br> An easily built add-on for a CB rig 

 L EC TIVETHERE HAS been a profusion of CB selective call Units described by various sources recently. Most of these provide a large number of different codes in a complex digital format. For a large user this is very useful but for the average small operator the provision of 2000 plus codes is rather an overkill. The system described provides only threecodes, but for an average operator and a few friends, it is quite adequate. Total cost is about $£ 8-£ 9$ for each Receiver/Transmitter pair so this unit is considerably cheaper than using a custom chip.

First, though, what is a Selective Caller? Selective Call is an electronic system, usually consisting of an encoder and decoder, that generates a series of tones or pulses picked up on a specially adapted CB receiver. When the adapted CB receiver is left in the 'standby' mode, it will only respond when the correct tones or pulses are picked up. It shouldn't respond to any other signals or transmissions on the nominated channel - it's a little like a telephone; the bell won't ring unless the correct number is dialled.

In order to use selective calling certain conditions must be fulfilled:

1. The receiver must be left switched on.
2. The receiver and transmitter must be on the same channel.
3. Called stations must be within range of the transmitter.
4. The receiver/decoder must be set to respond to the correct combination.

## In the Marketplace

Commercial selective call encoders and decoders come in three basic varieties.

The simplest, and most common, are the separate add-on units consisting of a hand-held bleeper and plug-in decoder which plugs into the rig's external speaker socket.

The second type is the purposebuilt unit that plugs into the back of specially modified rigs. This device usually has both the encoder and decoder built into the one box. A specially designed interface plug is fitted to the back of the rig during manufacture.

The third and last type of Sel-Call is built into the CB rig during manufacture. None are available in the UK at the moment.

All selective callers depend on an audible signal being transmitted and received. To this end a number of different systems have evolved over the past few years. One of the most common is the two-tone system. Two tones are simultaneously generated and transmitted and, providing the receiver and encoder are on the correct channel and calling frequency, the call will get through.

Providing even more flexibility is another kind of system using a five tone signal, allowing literally thousands of different combinations. The third system, which utilises digital pulse transmission, is the most sophisticated of all.

Our selective caller project, however, is much simpler - and less expensive! It is a selective caller of the second type - ie, it must be interfaced with the rig - and uses a simple system of single tones, used either alone or in combination. At the start of a transmission, the transmitter unit sends one or two tones of
approximately one second duration. By selecting either one or both tones, three diferent codes can be generated. A disadvantage of this system is that the decoder can be activated by a loud whistle on the channel; however, this is a small price to pay for the simplicity and low cost of our unit. The code transmitter is reset every time the Push-to-Talk (PTT) button is pressed, and therefore the tones are sent at the beginning of each and every transmission.

The receiver unit detects these tones and decides whether the correct code has been received. If this is the case, the audio line is connected by means of a relay which latches on and is only reset when the PTT button is operated. An open-code position is also provided to enable the receiver to operate with rigs not equipped with the code transmitter. The open position could also be used after the call has been established; however, since the tone transmission is only one second long, nothing much is gained by this additional procedure. In fact, the transmission of the code every time the PTT button is operated ensures that third parties are effectively cut out of your conversation (though they can still listen in, of course).

## The Transmitter Unit

The tones are each generated by a pair of NAND gates, ICs 1a, 1b and 2a, 2b, connected as astable multivibrators. An Enable input to one gate of each astable allows the circuits to operate only when there is a logic ' 1 ' $\mathrm{V}+1$ present. This Enable signal is generated by a timer circuit consisting of two


Figure 1. The Transmit board circuit.

## Project


more NAND gates, ICs 1c and 1d, connected as a monostable. The period of the monostable is set by R5, R6 and C5; the values shown give a tonetransmit time of about one second. The frequency of the transmitted tones is adjusted by means of a trim pot in each astable circuit. Finally, a 741 opamp is used as a buffer, with another trim pot to the output level to be adjusted so as not to produce distortion.

The $V+$ line for the transmit unit must be obtained from the rig itself; it must be taken from a point which has voltage present only when the rig is in transmit. When $V+$ is applied to the unit, one or both of the astables begin to operate, provided the appropriate Enable line is high. After about one second, though, the output from the timer circuit goes low and the oscillators will be inhibited. They can be reset only by removing $\mathrm{V}+$ and reapplying it, ie by starting another transmission.

## The Receive Unit

The Receive circuitry consists of an input amplifier, two tone decoder chips, a relay driver and the code select circuitry.

The input amplifier is identical to the Transmit unit output amplifier, and needs no further description. The tone decoders are based on the NE 567 IC and will produce a logic 'O' output whenever the correct tone is present. The centre-frequencies of the tone decoders are set by R6, C5 and R8, C7 respectively; these frequencies can be altered, as will be described later. The bandwidth, or range of frequencies over which the decoders will still detect an input signal, is set by the values of C4 and C9 respectively.

The audio input to the Receive unit is taken from the rig, just before the
volume control. Power must also be supplied from the rig, but in this case $V+$ can be taken directly from the rig's power line.

When the correct tone is present, one or the other of the decoder outputs will go low; this information is itself decoded by IC4 and SW2, and the resultant signal is used to operate RLA1 via 01 if the correct code is received. A second contact on the relay is used to latch it on, by connecting the point which is at OV in receive only (though it can be at any voltage, or open circuit, when the rig is not receiving), thus ensuring that the audio line remains connected. When the PTT button is operated, however, the relay will un-latch, thus resetting the decoder. Selection of the 'open' switch position allows the receiver to be used in the normal way.

## Construction

The two PCBs have been designed to be as small as possible, to allow them to be used in very cramped conditions. Ideally, they could be built into the rig itself, though this might involve some difficulty, particularly in installing the tone-select switch. The simplest method might be to fit them inside a small diecast box which can attach to the rig. In any case, take particular care when making connections to the rig!

Other points to watch are the links underneath the PCBs (not usually recommended, but acceptable in this case because of the need to keep things small), and the usual handling precautions (anti-static measures) must be taken with the CMOS ICs.

## Interfacing

Similarly because of the great variety of $C B$ rigs, we cannot give too specific instructions regarding intefacing the Selective Call unit with any particular
rig. In general, though, the following signal and power lines are needed:

1. The Transmit unit $V+$ line must come from a point where voltage is present only when transmitting; this can usually be taken from the transmitter section supply line.
2. The output from the Transmit unit connects the microphone input.
3. The OV line for both the Transmit and Receive units can be taken from the main OV line.
4. The Receive unit $V+$ line also comes from the rig's power rail.
5. The Receive unit's audio input is obtained by breaking the rig's audio line just before the volume control (this is usually fairly easy to get at, as is the mic input terminal); the audio out of the Receive unit connects back to the volume control.
6. The relay latch OV line must come from a point which is switched to ground only when the rig is in receive; look around the mic input, where a OV line is often switched by the PTT button, or around the aerial changeover circuitry.
That makes a total of seven lines between the Selective Caller and the rig; if you have more or less, something is wrong somewhere!

## Setting Up

Connect the Transmit and Receive units directly, connect the relay latch input to OV and apply power to both boards. Now temporarily enable both tone generators by connecting the Enable inputs to $V+$ and set the Transmit output level to about 100 mV using RV3. The next step is to adjust the tone generator frequencies so that the decoders give a logic ' O ' output; select the appropriate switch position and then adjust the trim pots RV1 and 2 until the relay operates. If a 'scope or


Figure 3. Above, the Receiver board component overlay; below, the overlay for the Transmit PCB.

audio frequency meter is handy, you should find that IC2 will respond to a tone around 1 kHz and IC3 should react to a 1 k 5 Hz tone.

## Parts List

| TRANSMITTER UNIT |  |
| :---: | :---: |
| RESISTORS | POTENTIOMETERS |
| (All $1 / 3$ Watt 5\% Carbon) 820k | RV1 . . . . . . . . . . . . . . . 1 M |
| R2,4,8,9,10,11 ............ . 10 k |  |
| R5 . . . . . . . . . . . . . . . . . 56k | (All ceramic unless noted) |
| R6 . . . . . . . . . . . . . . . . 390k | C1,6,10 . . . . . . . . . . . . 10 n |
| R7 . . . . . . . . . . . . . . . . 470k | C2,4,8 . . . . . . . . . . . . . . . . . . 1 u |
| POTENTIOMETERS | tant bead |
| (All sub min pcb mounting presets) | C3,8 . . . . . . . . . . . . . . . 2 u 2 |
| RV1,2,3.... . . . . . . . 100k | C5 tant bead |
| CAPACITORS | C11 .... . . . . . . . . . . . . . . 22 n |
| C1.3,6 . . . . . . . . . . . . . . 10 n | C12.... . . . . . . . . . . . 10 u |
| ceramic | electrolytic |
| C2,4 . . . . . . . . . . . . . . . . . 1nf | SEMICONDUCTORS |
| C5 . . . . . . . . . . . . . . . . 2 e 2 | T1 . . . . . . . . . . . . . . . BC109 |
| C5 . . . . . . . . . . . . . . . $2 \mathrm{Lu2}$ | IC1 . . . . . . . . . . . . . 741 |
|  | IC2,3 . . . . . . . . . . . . NE567 |
| SEMICONDUCTORS | IC4 . . . . . . . . . . . . CD4001 |
| IC1,2 . . . . . . . . . . . . CD4011 | D1 . . . . . . . . . . 1 N914 |
| IC3 . . . . . . . . . . . . . . . . . . 741 | D2 . . . . . . . . . . . BZY88C7V5 |
|  | MISCELLANEOUS |
| RECEIVER UNIT | SW1 . . . . . . . . . 2 pole 4-way |
| RESISTORS | rotary |
| (All $1 / 4$ Watt $5 \%$ carbon) | RLA1 . . . . . . . . . 12 V relay |
| R1, 2, 3,4,6,8 . . . . . . . . . . 10 k | 2-pole changeover . . PCB mounting |
| R5,7 . . . . . . . . . . . . . . . . 18k | PCBs, wire, etc. |
| R9 . . . . . . . . . . . . . . . . . . 330R | BUYLINES . . . . . . . . . . . page XX |

When both circuits are operating correctly, dismantle the temporary setup, install the boards in the required location and make the interface

R10,11
4 k 7
R12
1 M
CAPACITORS
(All ceramic unless noted)
C1,6,10 . . . . . . . . . . . . . 10 n tant bead ... 2 u

On
,

SEMICONDUCTORS
connections as described above. The transmitter unit audio output must now be adjusted to about 70 mV ; if a meter is not available, monitor your transmission on another rig and adjust RV3 so that the tone signal is not distorted. Finally, adjust the audio input level to the Receive unit so that with the tones present, the output from IC1 is about $100-200 \mathrm{mV}$; if the level is too high, the decoders will lose sensitivity.

## Variations

As set up, the ast decoders respond to frequencies of 1 kHz and 1 k 5 Hz respectively, but this means that anyone who builds this unit and operates in your neighbourhood will be on your 'party line'l However, the decoder centre-frequencies are easily changed, but the two tones must not be harmonically related (do not use 1 kHz and 2 kHz , for example). The decoder centre frequencies are set by R6, C5 and R8, C7 to a frequency equal to $1 / 1.1 \mathrm{RC}$; with this information, itis a simple matter to set up the receive unit to personal calling frequencies. As given, the tone generation circuits can be adjusted between 100 Hz and around $3-4 \mathrm{kHz}$ using the trim pots. Changing the values of C1 and/or C3 will give a different range of frequencies, should this be neccessary.

Part of this article appeared in the April 1982 issue of Citizen's Band Magazine MS
as "Selective Call Explained".


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# THE HE BOOK REVIEWS 

## HE's literary tasters test the flavour of three books on the ZX81, and an introduction to the art of electronics.

The Explorers Guide to the $\mathbf{2 \times 8 1}$ by Mike Lord.
published by Timedata Ltd, 57
Swallowdale, Basildon, Essex
Reviewed by Tim Hartnell
This carefully-written book will be a boon to ZX8 1 users who already know the rudiments of programming in BASIC, but are not yet ready to tackle the intricacies of machine code. As well as information on how to write, improve and adapt programs, the book also has a useful hardware section.

I'll go through the chapters one by one, to give you an idea of their contents, and an impression of the value of each section.
Programming aids: The 1 K RAM supplied on the standard ZX8 1 makes great demands on programming ingenuity. This section contains a number of tricks to get the most out of your 1024 bytes. Mike Lord points out that both the display file and numeric constants eat up memory at an alarming rate, and gives some useful hints on how to minimise memory use when handling these. Among other things, he points out that, in certain circumstances, you can use a character array, rather than a numeric one, to save space.
Other BASICs: This section lists the main differences between ZX81 BASIC and the dialects used by other popular machines, pointing out ways of getting around the lack of READ, DATA and RESTORE in ZX BASIC, as well as ways of emulating such things as DEF FN and LEFT, MID, and RIGHT
Some games, and other novelties: This chapter is the lightest one of the book, both in intention and execution. There is a fair share of predictable pro-grams-Weekday, Dynamite (NIM), Sums Tester and Copycat (Simon) but as well there are programs with considerable more merit, including " ZX Sofft Shoppes", a simulation game in which you act as a software salesman; "'Decimal Peeker", to list the contents of any 22 consecutive memory locations and "Variable Peeker", to investigate the variables area of RAM. A RAMtesif and ROMtest program completes this section of the book.
Applications: This chapter discusses the possible uses of the $\mathrm{ZX81}$, other than for playing games, and then gives a number of programs, including one to
calculate the standard deviation of a series of items of data entered by the user, a "ladder analysis" programme which " calculates the gain (or loss), input impedance and output impedance over any range of frequencies for a passive ladder network of up to 10 series or parallel (shunt) branches" to illustrate how the ZX8 1 can be useful in the engineering field, and' 'G.P.G.P.'", a general purpose graph plotter to produce bar charts. A useful personal bank account program completes this section.
Machine language: While not pretending to be an extensive introduction to the use of machine code on the ZX81, this chapter covers a lot of ground in a small space and - for those unacquainted with the mysteries of USR and hexadecimal notation - it will repay careful reading. Written simply (considering the subject!) and well, this chapter covers the following: binary and hexadecimal representation of numbers; floating point binary; using USR (a discussion on the 280 processor, machine language, where to put your code); and four programs, "All Change"" "Birds"" "Alien Attack" and "Renumber"
Discovering the ROM: The fifth chapter of this book lists the starting addresses of a number of ROM routines which machine code programmers can use, as well as start addresses for several

tables in the ROM, including the keyboard table (from 01FA) and the graphics table (OOF3 to 0110). The way the display is generated is discussed at some length, complete with a diagram of the major circuit elements involved. The ROM routines which control the display are also listed and discussed.
Hardware: There is a shortage of useful information available on the hardware of the ZX81, and this chapter does much to remedy the problem. A number of ideas are given to improve the power supply, operation and display of the ZX81, along with a circuit to build your own add-on memory board. A circuit is also given that will allow you to run your ZX81 from a 12 volt car battery, along with circuits and diagrams showing how to connect up an external keyboard, add a reset button, and connect up a display monitor.

All in all, this is a worthwhile book, giving a lot of information in a clearlywritten, careful manner. It is well-bound and printed, and appears free of other than a few trivial errors (at one point, for example LET is spelt LAT). The hardware section, especially, makes the book a worthwhile purchase. If it is time you started exploring beyond BASIC, this book will be a useful guidel

## Machine Language Programming Made

 Simple for Your SinclairPublished by Melbourne House, (1981), 160 pages, £8.95.

Reviewed by Roy N Green
The problem with writing a machine code programming book for the Sinclair $Z \times 80$ and $Z \times 81$ is that it is essentially a BASIC machine; there are no provisions for writing or running machine language programs. So, the author of this book is actually attempting a much more complicated task than is initially apparent (mysterious references in this review to 'the author' are no accident; the book is published anonymously, although various references in it suggest it was actually written by one of the 'little people'.)
The book attempts to simplify what is actually a very technical and intricate subject by using very simple English, and tries to liven it up by the use of a cartoon character. Although I liked the character, a friendly leprechaun-CPU chip, I thought the language tended
toward the childish, without really making things any easier to understand. For example,
"The CPU is no big mystery. I like to think of the CPU as a lonely little fellow, sitting in the middle of your Sinclair, being asked to do things all the time."
And,
"The CPU's hands and feet are called REGISTERS.'
OK, so lots of seven year olds do use the $\mathbf{Z X 8 0 / 1}$ - but bedtime stories about the CPU...!?

If you can put up with the style you will be taken through the range of instruction that the CPU can execute, what they are and what they do. There are listings of three useful little programs, one to display 100 bytes in HEX, a machine code editor and one to load code from rem line to array, but there is only one example of any size of an actual machine code program - a draughts program. This, however, is very well documented.

I'm not sure who this book would suit, because I find it difficult to imagine someone who would want to deal with such advanced topics in this makebelieve style. There is the danger that anybody who does rely on it may later find it a little difficult to hold a sensible conversation about machine codel Although all the important jargon is eventually introduced as the book progresses, it is possible to pick up some rather odd extra ideas, and even some idiosyncratic buzz words that are really nothing to do with machine code programming. All this in rather unfortunate, because I have the impression that, hidden inside this unsatisfactory volume, there is actually a very good explanation of $\mathrm{ZX80/81}$ machine code programming struggling to get out.
'Understanding your $\mathbf{~ Z X 8 1 ~ R O M ' ~ b y ~ D r ~}$
Ian Logan.
Published by Melbourne House, (1981), 162 pages, £8.95. Reviewed by Roy N Green


A rather misleading title this. The $\mathrm{ZX81}$ ROM is a long machine code program that many people would be interested in. In this book, however, Dr Logan attempts to teach machine code programming using the ZX81 ROM as a source of examples. Perhaps a more appropriate title would have been along the lines of "Learn to Program the Z80 via your $2 \times 81$ ROM". However his aim, to impart the ability to write short machine code programmes so that the reader can produce programmes of greater complexity that run faster, is a worthwhile one.

The first part of the book discusses the $\mathbf{Z 8 0}$ microprocessor and its instruction code: Chapter One is a short introduction to the book; Chapter Two examines the $\mathrm{Z80}$ microprocessor, giving details of its data and address buses, its registers etc; Chapter Three introduces binary and 2's complement arithmetic and hexadecimal coding, and chapter Four details the $Z 80$ machine code intsruction set. The second part of the book deals with actual machine code programs: Chapter Five presents 26 simple BASIC programmes which illustate the use of machine code instructions; Chapter Six examines the 8 K monitor program (extracts from which are given throughout the book and also in Appendix 1) and includes the BASIC command routine addresses; and Chapter Seven goes through the process of producing machine code routines, giving some well worked through examples.

In spite of all the detailed explanation, however, I still came away with the impression that Dr Logan's book would not enable readers, with only a knowledge of BASIC, to graduate to writing machine code. This is not so much a criticism of the book itself, however, as a recognition of the fact that machine code programming is very difficult to learn from books alone. You really have to try it out, and have someone you can turn to when you get stuck. As mentioned above, readers who already know how to program the $Z 80$ may be misled by the title, and hence disappointed not to find a complete listing of the monitor ROM in one place. It is true that many addresses of useful machine code routines are given, but I did not come away with the feeling that I'd "understood" my ZX81 ROM. I am, however, pleased to be able to report that Dr'Logan has recently made good these shortcomings with the publication of two new titles, on 2X81 ROM disassembly.

## Beginner's Guide to Electronics

by Owen Bishop.
Published by Newnes Technical Books, 237 pages.
Reviewed by Paul Coster
When starting out on a new venture it is always a problem finding the right source of information. What's required is an introduction that is sufficiently detailed, but retains the readers' interest by keeping theory to a bare minimum. This is especially true of electronics; the book to be reviewed seems to have attained quite a good balance
between theory and interest.
'Beginner's Guide to Electronics" presents a thorough (in parts too thorough!) introduction to the field of electronics - with special bias toward the constructor. It also provides a valuable insight into several application areas including medicine, recording and communication. Most of the 240 pages are illustrated with diagrams, some with component values for practical circuit designs.

The book contains 13 chapters; the first three educate the reader in the fundamentals of electromics theory. This includes a wide range of topics and, although extremely comprehensive, does tend to assume a certain prior knowledge - the section developing atomic structure needed fairly concentrated study. However, this is not a major drawback since throughout the book, topics are restated and explained from a different viewpoint. Learning is therefore accomplished through a process similar to assembling a jig-saw puzzle - fit all the pieces and the picture becomes clear.
The next three chapters investigate a range of circuits, and include the practical application of those components already introduced. All of the material in this section is highly readable and well written, meeting the needs of beginner and experienced constructor alike - indeed the book is well worth buying for this part alone!
The remaining chapters are allocated to specific application areas, one chapter for each. These differed in approach, but were all worth reading more than once (a sign of good writing?). The chapter on test instruments was very easy to understand, but the introduction into computer electronics suffered slightly from over-zealous presentation. Particularly absorbing was the description of basic principles of magnetic recording - including some very up-todate video developments.
In conclusion, Owen Bishop's book is packed full of essential subjects. It is written in a lively and conscientious style with plenty of illustrative examples.

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Keelan Eng. Ltd
Kempston ...... 57

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| 4019 | 35p | 7416 | 18p | 74298 | 60p | 74LS194 | 50p | O- |  |  | BZY88C8V2 | 8 p | .1uf 13p | 1.00uf | 5p |
| 4020 | 48p | 7420 | 22p |  |  | 74LS196 | 35p | Red | 11p | 3' | BZY88C12 | 8 p | .15uf 13p | 1.5uf | 5p |
| 4021 | 46p | 7421 | 15p |  |  | 74 LS 197 | 50p | Green | 12p | Red 127p | BZY88C15 | 8 p | .22uf 13p | $2.2 \mathrm{uf}$ | 17p |
| 4022 | 55p | 7425 | 20p | TTL LS |  | 74 LS240 | 70p | Yellow | 12p | Green 196p | BC107 | 11p | .47uf 13p | 4.7uf | 20p |
| 4023 | 13p | 7426 | 27p | 74LSO0 | 14p | 74LS241 | 70p |  |  |  | BC107A/B | 11p | .68uf 13p | 6.8uf | 20p |
| 4024 | 42p | 7427 | 15p | 74LS01 | 14p | 74LS244 | 70p |  |  | TOGGLE | BC108A/B | p |  | 10.0uf | 270 |
| 4025 | 13p | 7430 7432 | 15p | $\begin{aligned} & \text { 74LS02 } \\ & \text { 74LS03 } \end{aligned}$ | $14 p$ $14 p$ | 74LS245* | 80p | LINEAR |  | SWITCHES | BC109A/B | 2p | Plate Cerami | $63 v$ |  |
| 4027 | 26p | 7437 | 18p | 74LS04 | 14 p | 74LS247 | 60p | AM2533 | 280p | SPDT 48p | BC182 | 9 p | 10pf 5p | 47pf | 5p |
| 4028 | 40p | 7438 | 18p | 74LS05 | 14 p | 74LS249 | 40p | LM324 | 45p | on/none/off | BC183 | 9 p | $\begin{array}{ll} 100 \mathrm{pf} & 5 \mathrm{p} \\ 150 \mathrm{pf} & 6 \mathrm{p} \\ \hline \end{array}$ | 220pf | $6 p$ |
| 4029 | 60p | 7439 | 24p | 74LS08 | 14p | 74LS251 | 40p | LM339 | 65p | SPTD 52p | BC184. | 9 p |  |  |  |
| 4030 | 13p | 7440 | 16p | 74LS09 | 14p | 74LS253 | 35p | LM358 | $75 p$ | SPTD 52p | BC212 | 9 p | Disc Ceramics $.0150 v \quad 2 p$ | $.150 \mathrm{v}$ | 5p |
| 4035 | 66p | 7442 | 24p | 74LS10 | 14p | 74LS256 | 55p | LM3900 | 55p |  | BCY70 | 17p |  |  |  |
| 4040 | 50p | 7446 | 68p | 74LS13 | 21p | 74LS258 | 40p | LM317 | 200p |  | BCY71 | 18p | $\begin{aligned} & \text { Polystyrene } 1 \\ & 100 \mathrm{pf} \end{aligned}$ | $\begin{aligned} & \text { Ov } \\ & 2200 \mathrm{pf} \end{aligned}$ | 8 p |
| 4042 | 40p | 7447 | 55p | 74LS14 | 21p | 74LS259 | 65p | MC1438 | 810p |  | BCY72 | 18p | $\begin{array}{ll} \text { 100pt } & 9 p \\ \text { 220pf } & 9 p \end{array}$ | $3300 \mathrm{pf}$ | p |
| 4044 | 46p | 7448 | 55p | 74LS15 | 14p | 74LS260 | 30p | MC1458 | 40p | /none/off | BFY50 | 28p | 470pf 9p | 4700pf | 8 p |
| 4047 | 50p | 7450 | 15p | 74LS20 | 14p | 74LS266 | 22p | MC1488 | 61p | DPDT 60p | BFY51 | 28p | 1000pf 9p | 6800pf | 8p |
| 4049 | 20p | 7451 | $15 p$ $15 p$ | 74LS21 | 14 p | 74LS273 | 60p | MC1489 | 80p | , | BFY52 | 28p |  |  |  |
| 4050 | 20p | 7454 | 15p | 74LS26 | 14p | 74LS279 | 40p | MC1496 | 60p |  | P29/A | 30p | PEC | - | , |
| 4051 | 50p | 7470 | 30p | 74LS28 | 22p | 74LS283 | 40p | MC3418 | 810p |  | TIP30/A | 35p | while stocks | onl |  |
| 4052 | 60p | 7472 | 25p | 74LS30 | 14p | 74LS290 | 34p | NE555 | 30p | 2N 3055 10 for 450n | TIP31/A | 45p | Resistors Car | n Film | watt |
| 4053 | 50p | 7473 | 25p | 74LS32 | 14p | 74LS293 | 34p | NE556 | 61p | Micro's Memories | TIP32/A | 45p | RING OR PO | tal | ER |
| 4066 | 28p | 7474 | 22p | 744LS33 | 14p | 74LS295 | 52p | TBA800 | 88p | \& Specials | TIP/41A | 50p | TO ADDRESS | BELO |  |
| 4069 | 13p | 7476 | 22p | 74LS38 | 14p | 74LS299 | 83p | TBA810 | 95p | Z80ACPUPS550p | TIP42/A | 50p |  |  |  |
| 4070 | 13p | 7483 | 47p | 74LS40 | 19p | 74LS322 | 90p | TBA820 | 90p | Z80ACTCPS440p | 2N708 | 24p |  |  |  |
| 4071 | 13p | 7486 | 25p | 74LS47 | 44p | 74LS323 | 130p | TD |  | Z80APIOPS 440p | 2N918 | 26p |  |  |  |
| 4076 | 50p | 7490 | 26p | 74LS48 | 44p | 74LS347 | 55p | TD | $\begin{aligned} & 250 \mathrm{p} \\ & 250 \mathrm{p} \end{aligned}$ | Z80ADARTPS | 2N2218/A 2N2219/A | 26p | MONDAY |  |  |
| 4081 | 13p | 7491 | 45p | 74LS51 | 14p | 74 LS352 | 60p | TDA2020 | 320p | Z80ASIOPS 450p | $2 \mathrm{~N} 2221 / \mathrm{A}$ |  |  |  |  |
| 4086 | 45p | 7492 | 38p | 74LS54 | 14p | 74LS353 | 60p | TLO71CP | $320 p$ $32 p$ | Z80ASIOPS 440p | $\begin{aligned} & \text { 2N2221/A } \\ & \text { 2N222/A } \end{aligned}$ | $\begin{aligned} & 24 \mathrm{p} \\ & 28 p \end{aligned}$ | pack of 10 |  |  |
| 4093 | 30p | 7493 | 28p | 74LS84 | 18p | 74 LS365 | 30p | TLL072CP | 32p | $\begin{array}{ll}8080 \mathrm{~A} & 335 p \\ 8035 \mathrm{HL} & 500 \mathrm{p}\end{array}$ | 2N2904/A | 29p | pack of 100 |  |  |
| 4098 | 70p | 7496 | 45p | 74LS86 | 14p | 74L.S366 | 35p | TL497 | 300p | $\begin{array}{ll}8035 \mathrm{HL} & 500 \mathrm{p} \\ 8085 \mathrm{~A} 4 & 500 \mathrm{p}\end{array}$ | 2N2905A | 28p |  |  |  |
| 4503 | 42p | 74107 | 25p | 74LS90 | 30p | 74 LS367 | 30p | UA741 | 18p | $8085 A 4$ $500 p$ <br> $8202 A$ $2200 p$ | 2N2906A | 28p |  |  |  |
| 4510 | 52p | 74121 | 20p | 74LS92 | 30p | 74 LS368 | 30p | UA747 | 70p | $8202 A$ 2200 p <br> 8253 750 p | 2N2907A | 28p |  |  |  |
| 4511 | 45p | 74122 | 35p | 74LS93 | 30p | 74 LS373 | 75p | UA7805 | 45p | 8253 750p | 2N3053 | 28p | $\begin{aligned} & \text { 4pin } \\ & \text { 16pin } \end{aligned}$ |  |  |
| 4512 | 50p | 74123 74125 | 40p | 74LS95 | 40p | 74LS374 | 75p | UA7812 | 45p | 8255 299p | 2N3055 | 46p | $\begin{array}{ll} \text { 16pin } & 10 p \\ \text { 20pin } & 17 \mathrm{p} \end{array}$ |  |  |
| 4516 | 60p | 74126 | 38p | 74LS112 | 30p | 74 LS375 | 40p | UA7905 | 54p | 8251 | 2N3442 | 130p |  |  |  |
| 4518 | 40p | 74132 | 30p | 74LS113 | 30p | 74 LS377 | 70p |  | 54p | 8224 250p | 2N3715 |  | 24 pin |  |  |
| 4520 | 60p | 74145 | 50p | 74LS125 | 28p | 74 LS378 | 60p | UA793 | 54p | 8228 250p |  | 65 p | 28pin 25p |  |  |
| 4528 | 64p | 74150 | 90p | 74LS126 | 28p | 74LS379 | 60p | UA723 | 37p | ICL7106 795p | 2N3716 | $65 p$ | 40pin 28p |  |  |
| 4539 | 64p | 74 | 40p | 74LS 132 | 40p | 74LS390 | 50p | U |  | ICL7107 975p |  |  | 8.RC |  |  |
| 4555 | 45p | 74 | 45p | 74LS 133 | 25p | 74LS393 | 50p |  |  | 2732A-4 520p |  |  |  |  |  |
| 4556 | 45p | 74155 | 75p | 74LS136 | 20p | 74LS395 | 48p |  |  | 2114A(450ns) |  |  |  | 250ns |  |
| 40014 | 50p | 74157 | 35p | 74LS139 | 30p | 74LS447 | 45p | Bridge Rect | ifiers | 100p |  |  |  | 10p |  |
| 40085 | 70p | 74158 | 30 p | 74LS151 | 40p | 74LS490 | 64p | 50v 1.5A | 23p | 2716 340p | Connector |  | 10 off | 470p |  |
| 40097 | 60p | 74161 | 45p | 74LS153 | 40p | 74LS502 | 80p | 200\% 1.5A | 22p | 2764 1592p |  | mi. |  |  |  |
| 40098 | 60p | 74163 | 45p | 74LS155 | 45p | 74LS503 | 90p | 400V 1.5A | 30p | M108 single chip | $9$ | 78p | Please add $V$ | at 15 |  |
| 40161 | 55p | 74164 | 60 p | 74LS156 | 45p | 74 LS533 | 80p | 600V 1.5A | 32p | organ 1330p | $15$ |  | Plus Postage | Packi | 45p |
| 40163 | 55p | 74166 | 70p | 74LS158 | 30p | 74LS534 | 80p | 800V 1.5A | 35p |  | 25 1. | 1.600 |  |  |  |
| 40175 | 60p | 74167 | 120p | 74LS160 | 35p | 74LS540 | 80p |  |  | 086 Tone | 37 | 2.63 | Go |  |  |
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